

# Fractional Resources in Unbounded Separation Logic

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**ETH** zürich



# Separation logic

```
method caller() {  
  
    a := new ObjectF(5)  
  
    b := new ObjectF(7)  
  
    callee(b)  
  
    assert a.f == 5  
    assert b.f == 7  
}
```

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method callee(b: Ref)  
  
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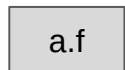
$b.f \xrightarrow{0.5} -$

Fractional (non-exclusive) permission  
Permits only to read *b.f*

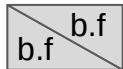
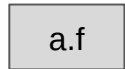
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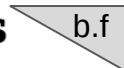
```
  assert a.f == 5 ✓
```

```
  assert b.f == 7 ✗
```

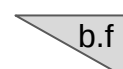
```
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```



```
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$b.f \xrightarrow{0.5} \_$

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```
}
```

Fractional (non-exclusive) permission  
Permits only to read  $b.f$

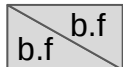
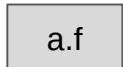
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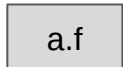
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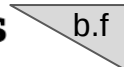
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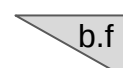
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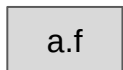
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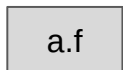
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State  $\triangleq$  Locations  $\rightarrow$  Values  $\times (\mathbb{Q} \cap (0, 1])$

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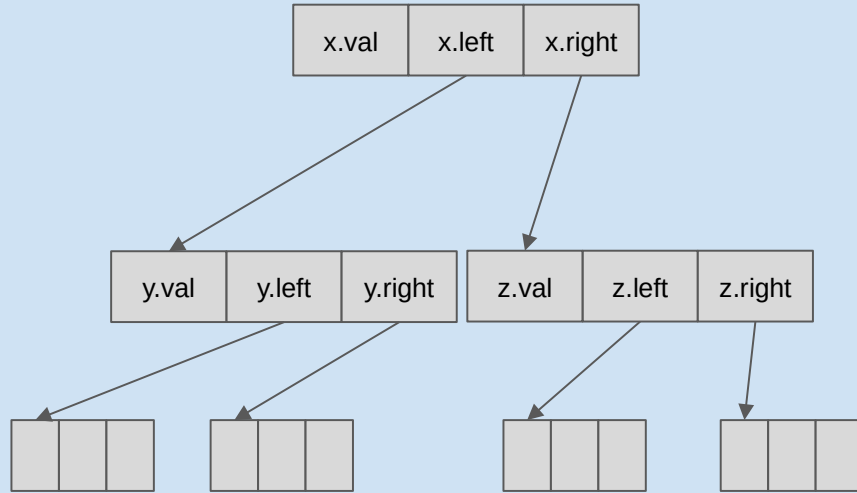
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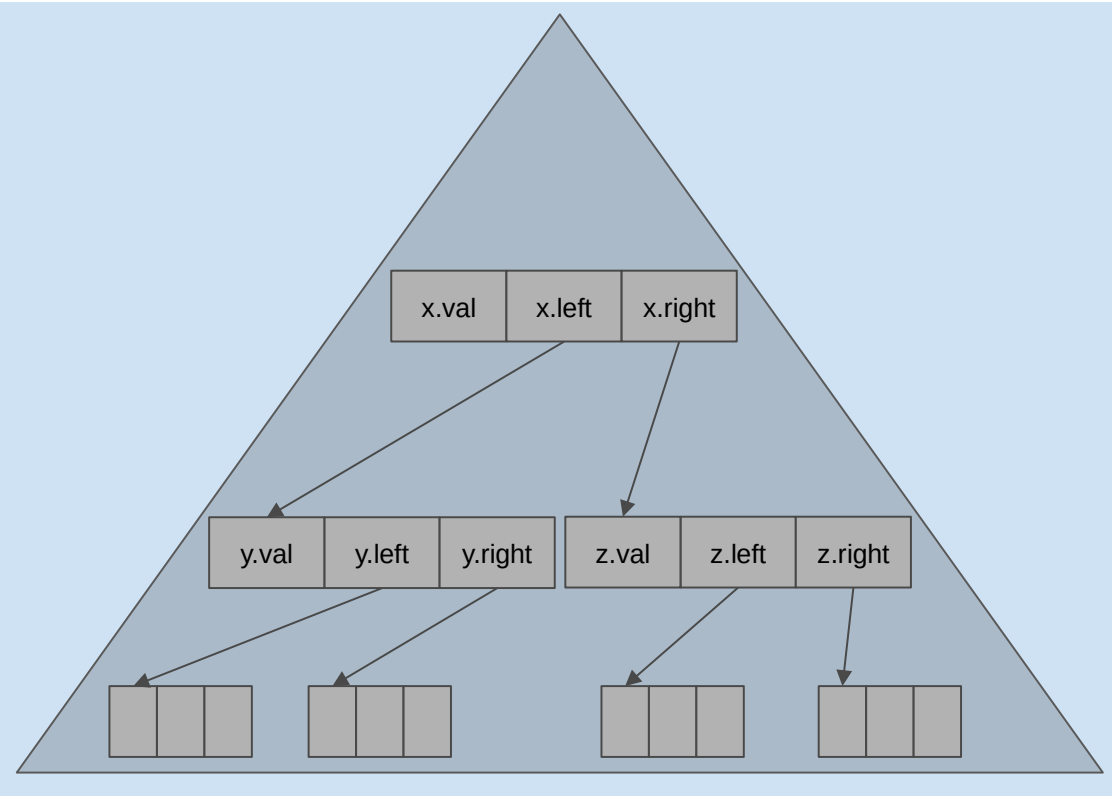
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State  $\triangleq$  Locations  $\rightarrow$  Values  $\times (\mathbb{Q} \cap (0, 1])$

# (Fractional) resources, informally

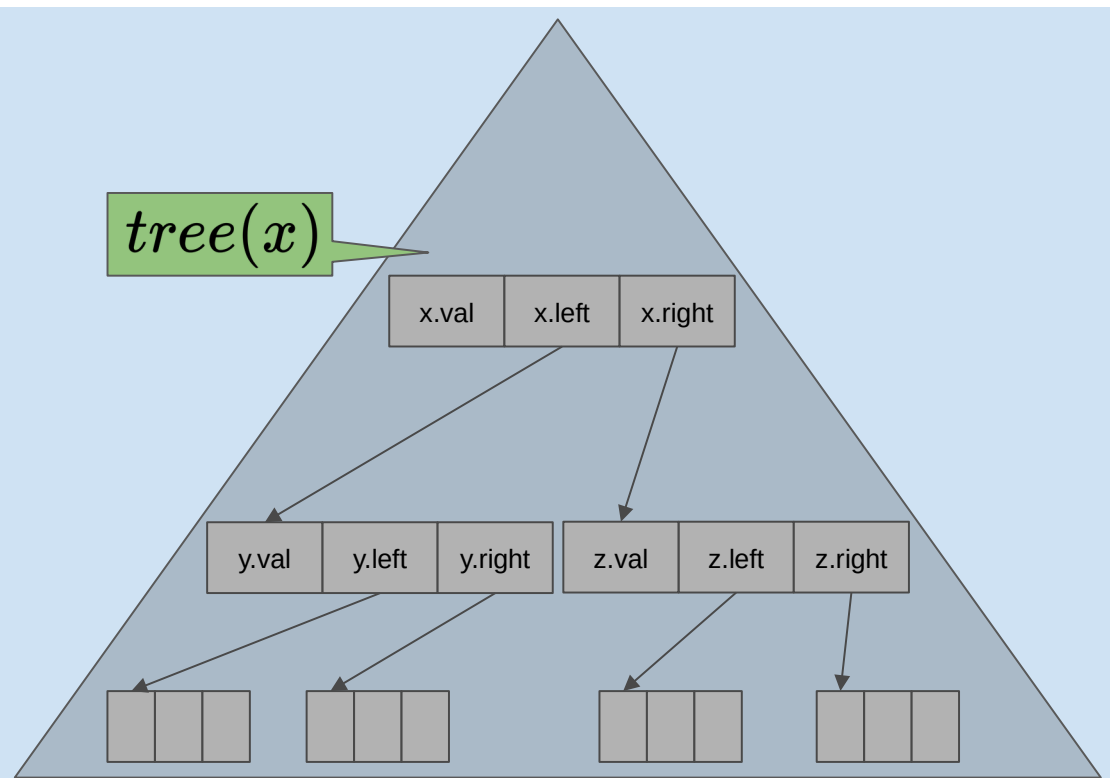


# (Fractional) resources, informally



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$tree(x)$

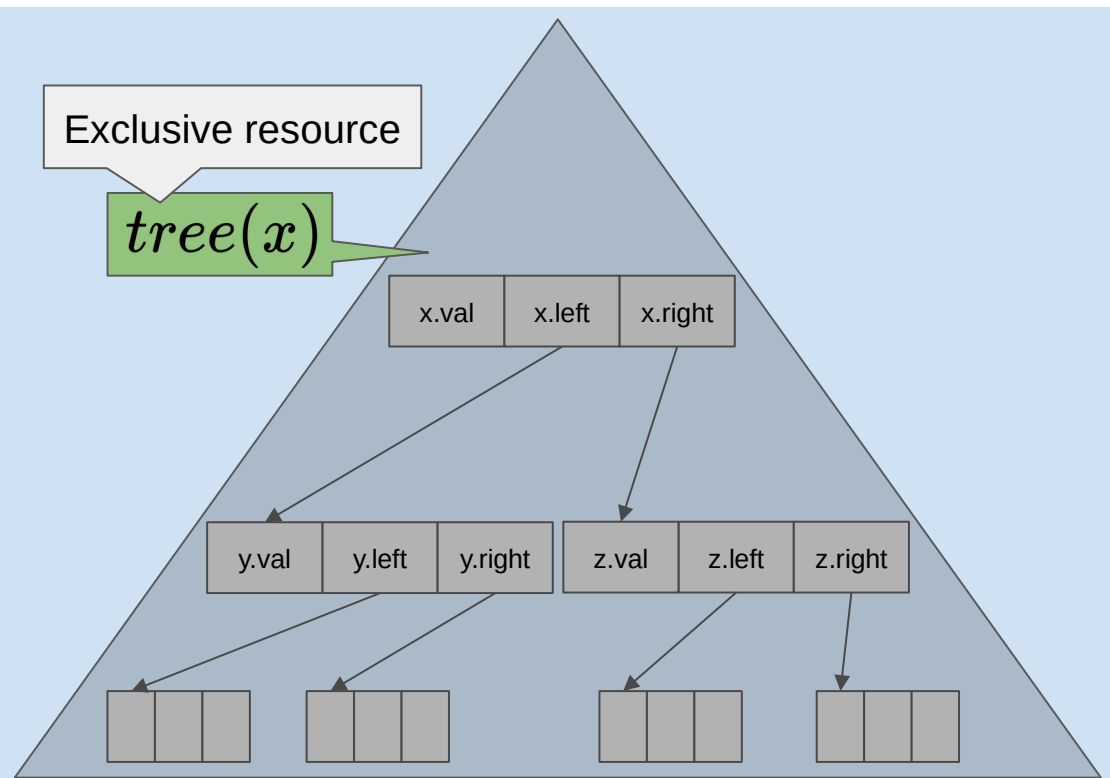


$$tree(x) \triangleq (x \neq \text{null} \Rightarrow x.val \mapsto \_ * (\exists x_l. x.left \mapsto x_l * tree(x_l)) * (\exists x_r. x.right \mapsto x_r * tree(x_r)))$$

# (Fractional) resources, informally

Exclusive resource

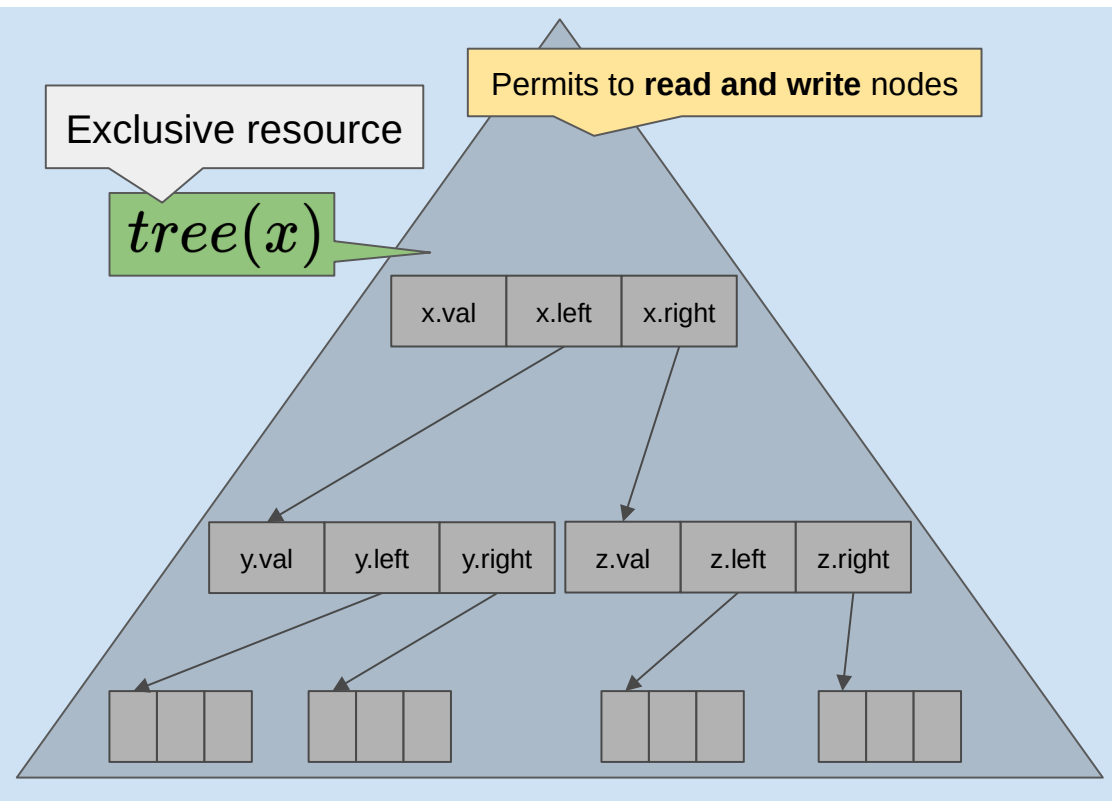
$tree(x)$



$tree(x) \triangleq (x \neq \text{null} \Rightarrow x.val \mapsto \_*)$

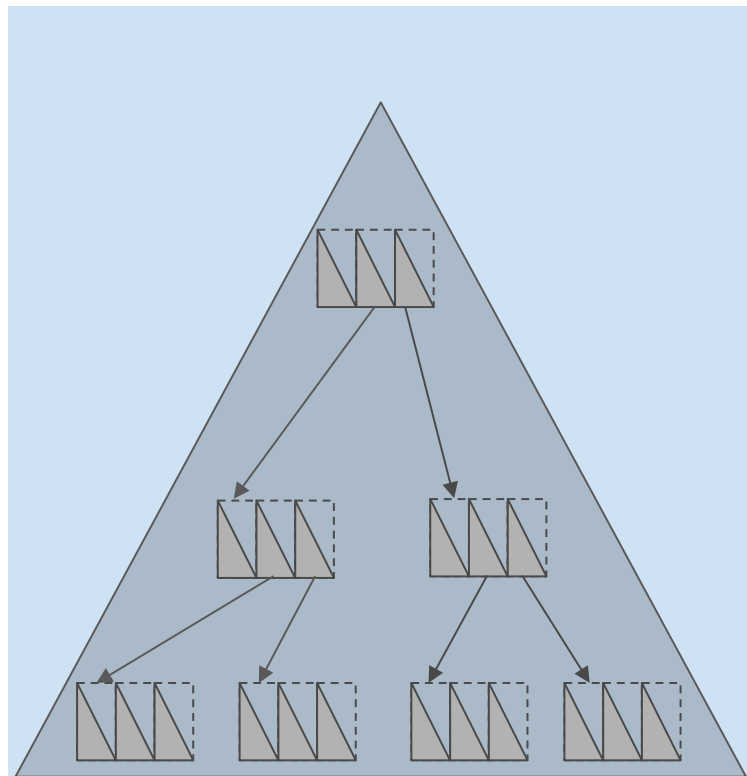
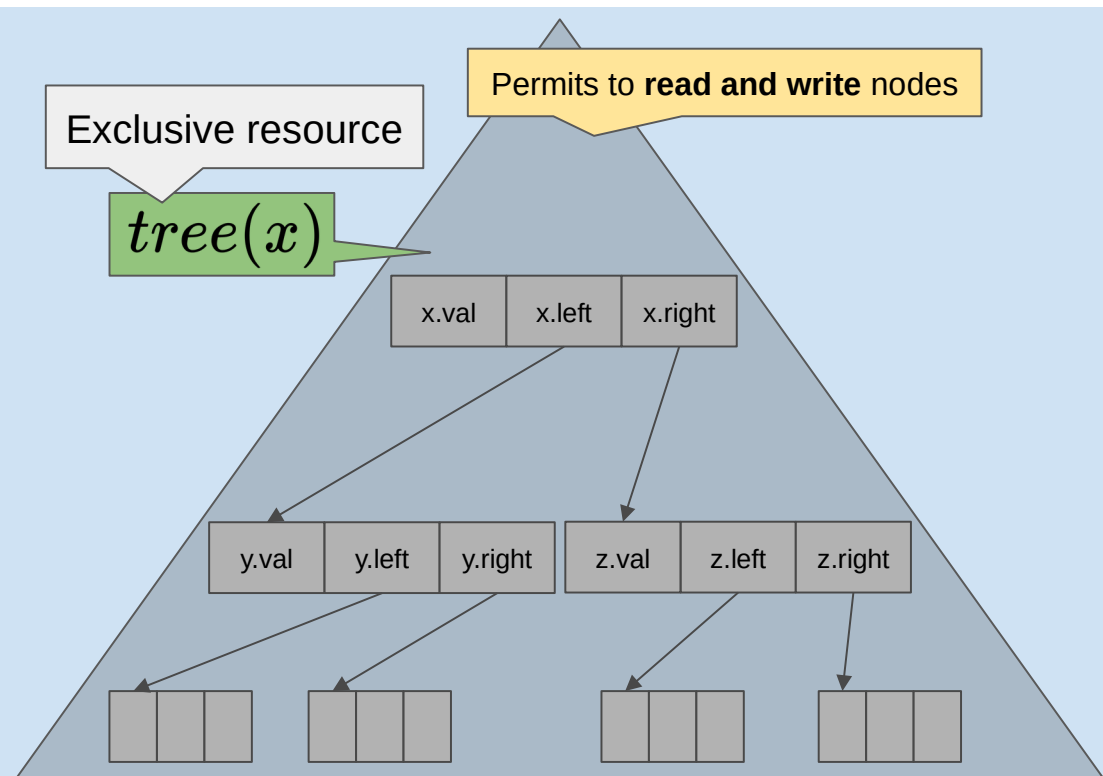
$(\exists x_l. x.left \mapsto x_l * tree(x_l)) * (\exists x_r. x.right \mapsto x_r * tree(x_r))$

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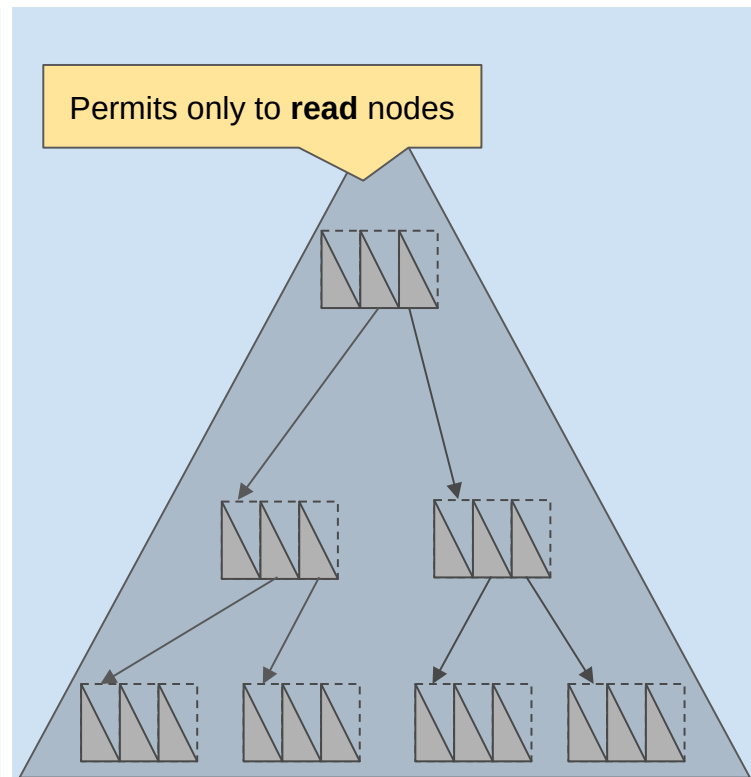
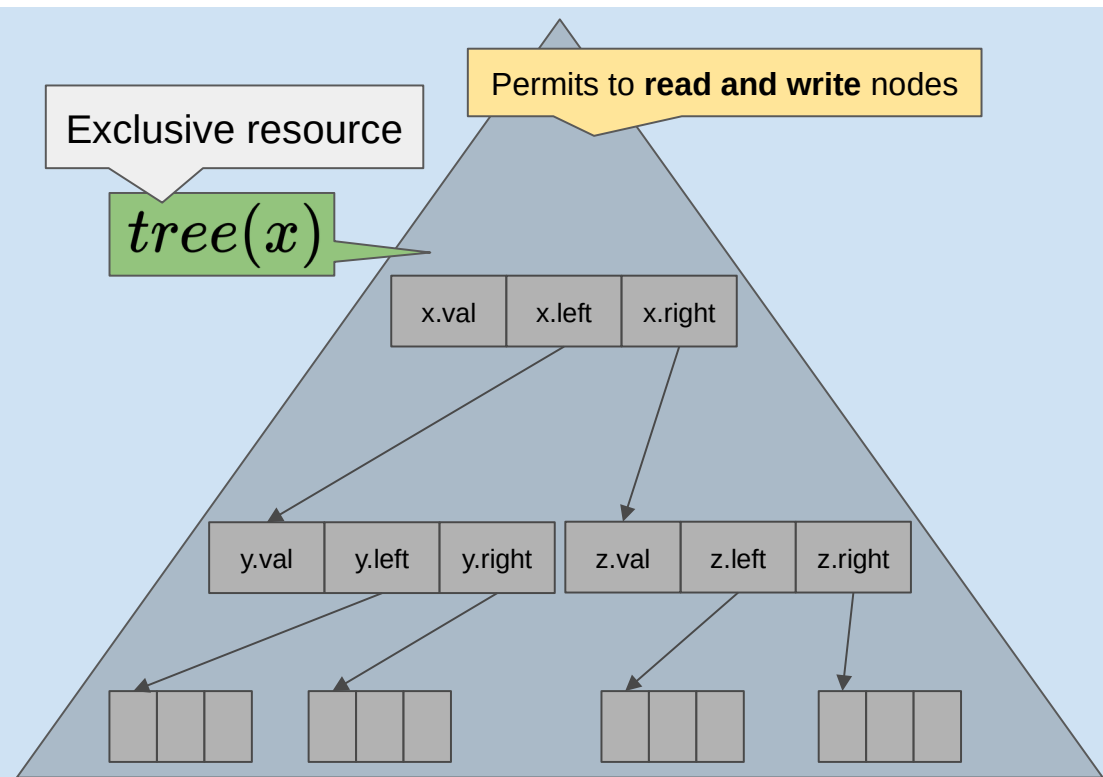


$tree(x) \triangleq (x \neq \text{null} \Rightarrow x.val \mapsto \_*)$

$(\exists x_l. x.left \mapsto x_l * tree(x_l)) * (\exists x_r. x.right \mapsto x_r * tree(x_r))$

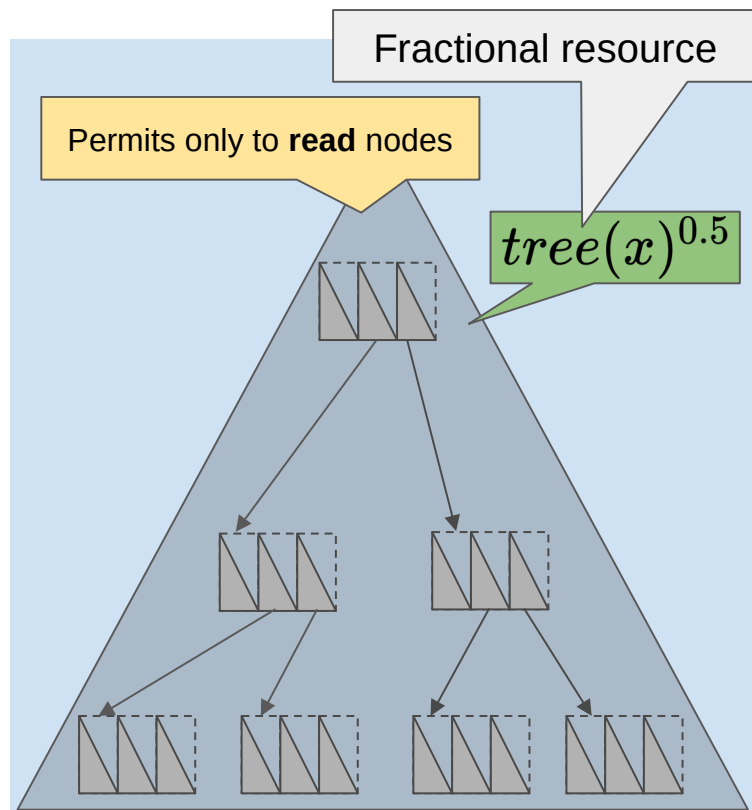
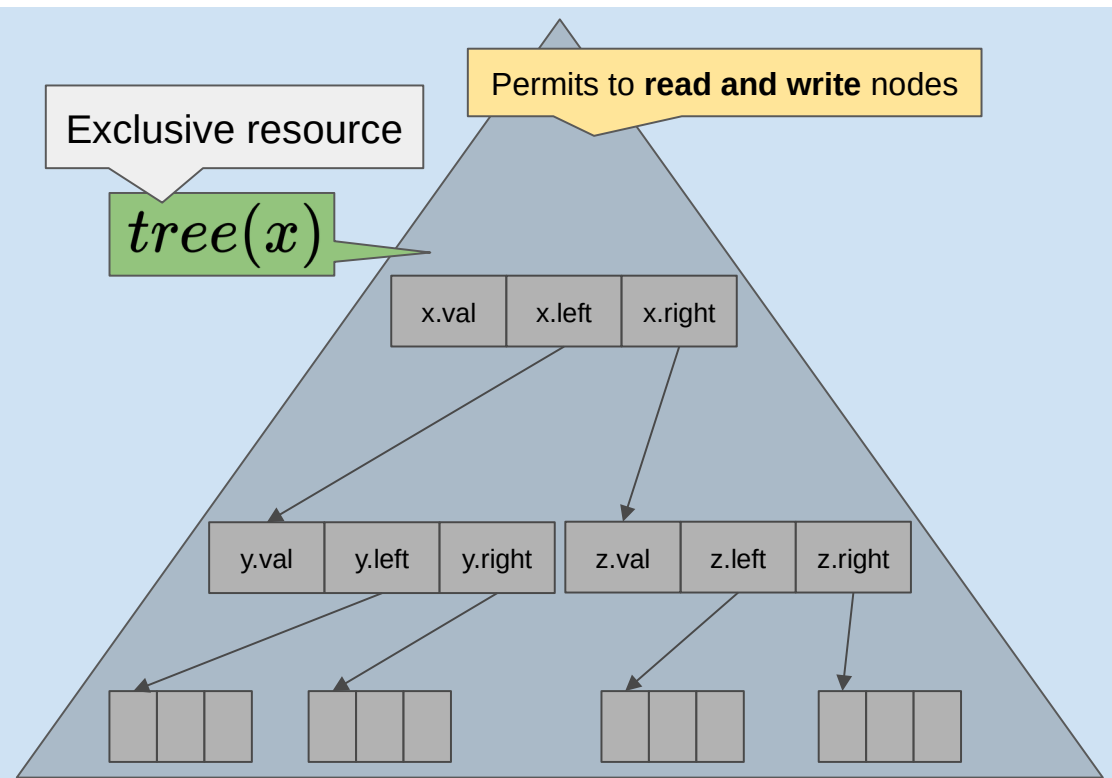


# (Fractional) resources, informally



$$tree(x) \triangleq (x \neq \text{null} \Rightarrow x.val \mapsto \_ * (\exists x_l. x.left \mapsto x_l * tree(x_l)) * (\exists x_r. x.right \mapsto x_r * tree(x_r)))$$

# (Fractional) resources, informally



$$tree(x) \triangleq (x \neq \text{null} \Rightarrow x.val \mapsto \_ * (\exists x_l. x.left \mapsto x_l * tree(x_l)) * (\exists x_r. x.right \mapsto x_r * tree(x_r)))$$

# Using fractional resources

```
method processTree(x: Ref) {
```

```
  {  $tree(x)^\pi$  }
```

```
  if (x != null) {
```

```
    print(x.val)
```

```
    processTree(x.left)
```

```
    processTree(x.right)
```

```
  }
```

```
  {  $tree(x)^\pi$  }
```

```
}
```

```
print(x.val)
```

```
processTree(x.left)
```

```
processTree(x.right)
```

# Using fractional resources

```
method processTree(x: Ref) {
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```
  {  $tree(x)^\pi$  }
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  if (x != null) {
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    print(x.val)
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```
    processTree(x.left)
```

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    processTree(x.right)
```

```
  }
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  {  $tree(x)^\pi$  }
```

```
}
```

```
print(x.val)
```

```
processTree(x.left)
```

```
processTree(x.right)
```

# Using fractional resources

```
method processTree(x: Ref) {
```

```
  {  $tree(x)^\pi$  }
```

```
  if (x != null) {
```

```
    print(x.val)
```

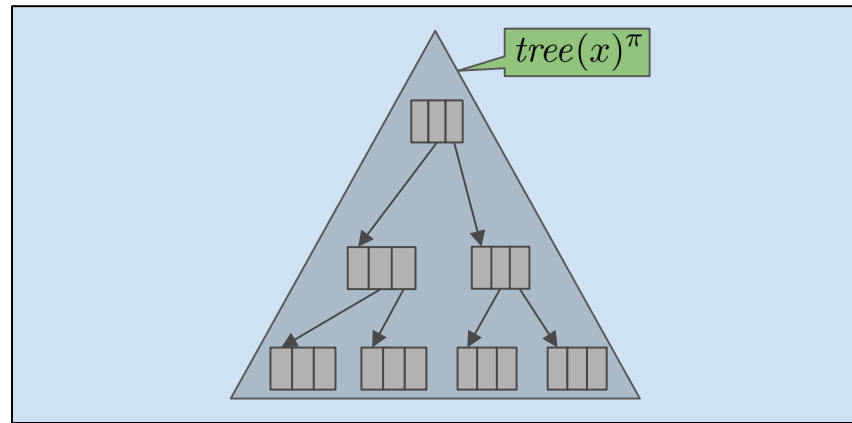
```
    processTree(x.left)
```

```
    processTree(x.right)
```

```
  }
```

```
  {  $tree(x)^\pi$  }
```

```
}
```

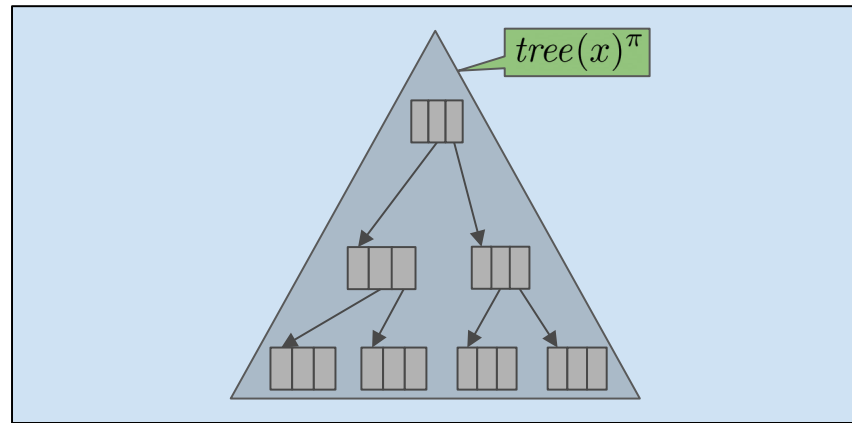


# Using fractional resources

```
method processTree(x: Ref) {  
  {  $tree(x)^\pi$  }  
  if (x != null) {  
    {  $tree(x)^\pi * x \neq null$  }  }
```

```
    print(x.val)  
    processTree(x.left)  
    processTree(x.right)
```

```
  }  
  {  $tree(x)^\pi$  }  
}
```



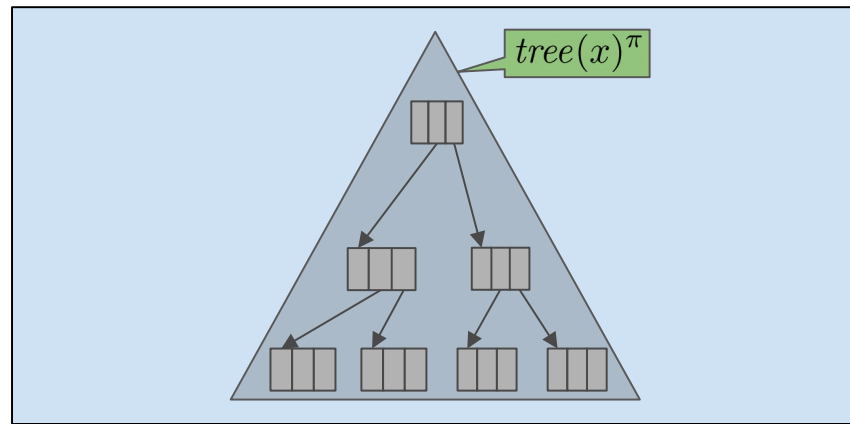
# Using fractional resources

```
method processTree(x: Ref) {  
  {tree(x)π}  
  if (x != null) {  
    {tree(x)π * x ≠ null}  }
```

```
    print(x.val)  
    processTree(x.left)  
    processTree(x.right)
```

```
  }  
  {tree(x)π}  
}
```

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

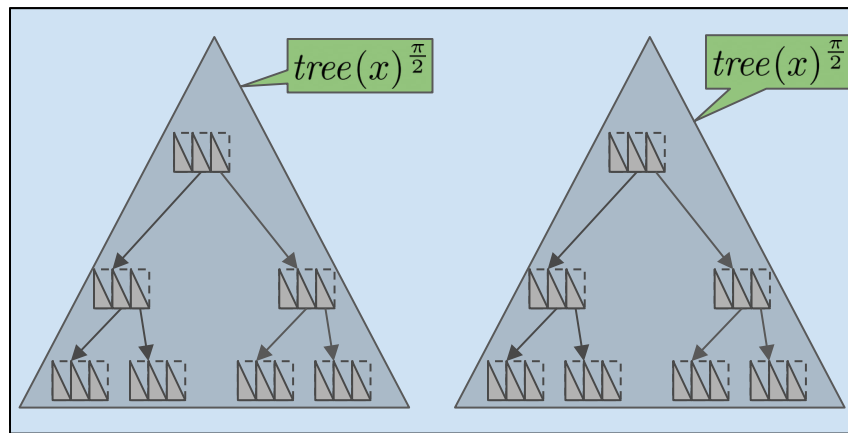
```
method processTree(x: Ref) {
  {tree(x)π}
  if (x != null) {
    {tree(x)π * x ≠ null}
    { (tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null) }
```

1. Split

```
    print(x.val)
    processTree(x.left)
    processTree(x.right)
```

```
  }
  {tree(x)π}
}
```

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\boxed{\{P_1 * P_2\}} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$





# Using fractional resources

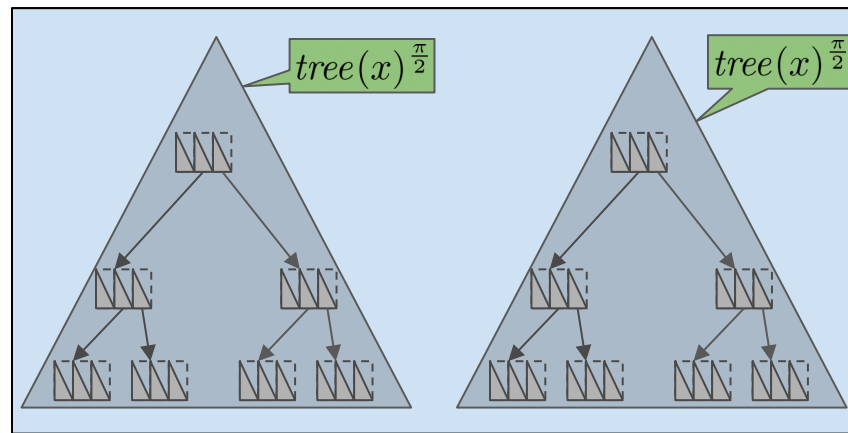
```

method processTree(x: Ref) {
  {tree(x)π}
  if (x != null) {
    {tree(x)π * x ≠ null}
    { (tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null) }
    1. Split
    {tree(x)π/2 * x ≠ null}

    print(x.val)
    processTree(x.left)
    processTree(x.right)

  }
  {tree(x)π}
}
  
```

$$\frac{\boxed{\{P_1\} C_1 \{Q_1\}} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

```
method processTree(x: Ref) {
```

```
  {tree(x)π}
```

```
  if (x != null) {
```

```
    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

1. Split

```
      {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
      {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
      print(x.val)
```

```
      processTree(x.left)
```

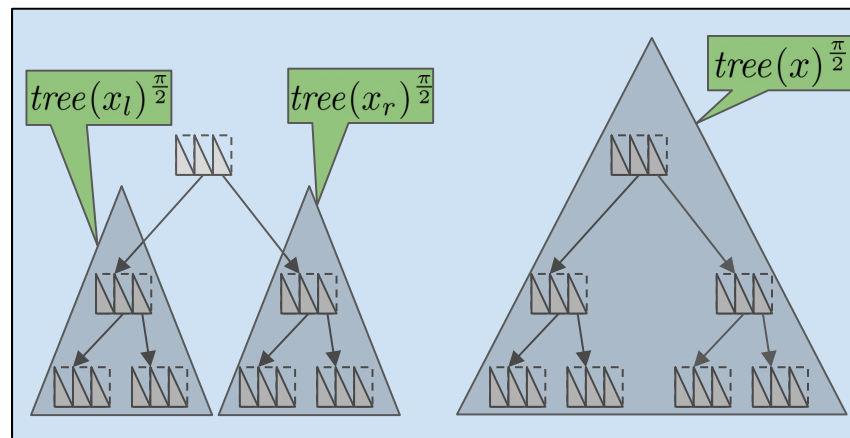
```
      processTree(x.right)
```

```
  }
```

```
  {tree(x)π}
```

```
}
```

$$\frac{\boxed{\{P_1\} C_1 \{Q_1\}} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

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method processTree(x: Ref) {
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  {tree(x)π}
```

```
  if (x != null) {
```

```
    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

1. Split

```
      {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
      {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
      print(x.val)
```

```
      processTree(x.left)
```

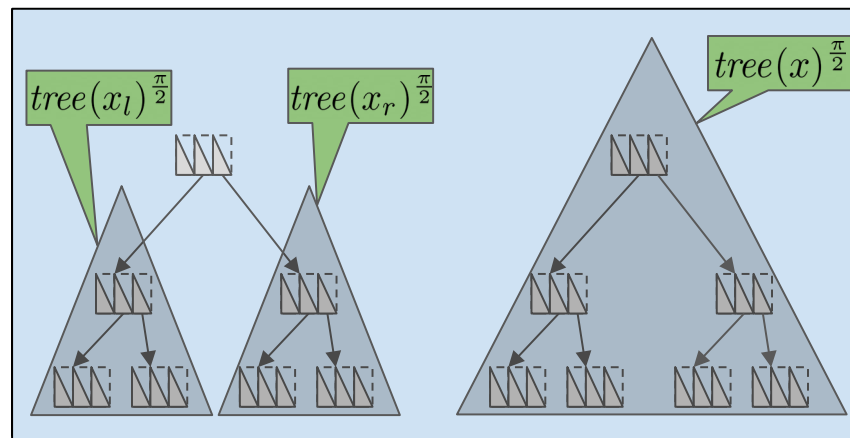
```
      processTree(x.right)
```

```
  }
```

```
  {tree(x)π}
```

```
}
```

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

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method processTree(x: Ref) {
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  {tree(x)π}
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  if (x != null) {
```

```
    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

1. Split

```
      {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
      {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
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```
      print(x.val)
```

```
      processTree(x.left)
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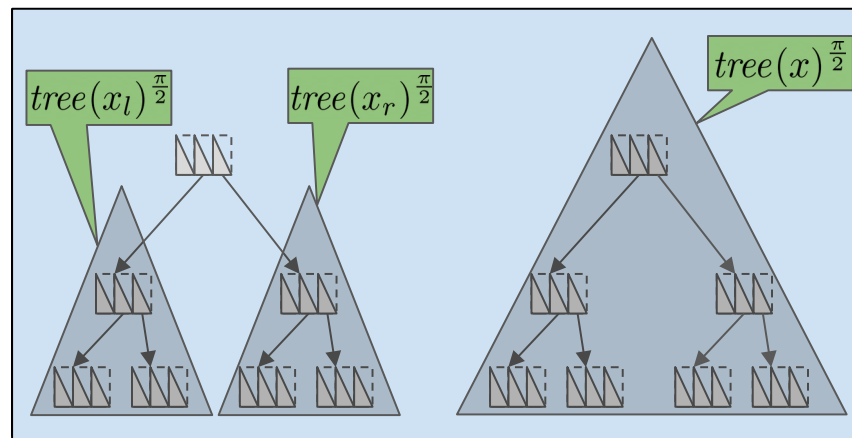
```
      processTree(x.right)
```

```
  }
```

```
  {tree(x)π}
```

```
}
```

$$\frac{\boxed{\{P_1\} C_1 \{Q_1\}} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

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method processTree(x: Ref) {
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  {tree(x)π}
```

```
  if (x != null) {
```

```
    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

1. Split

```
    {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
    print(x.val)
```

```
    processTree(x.left)
```

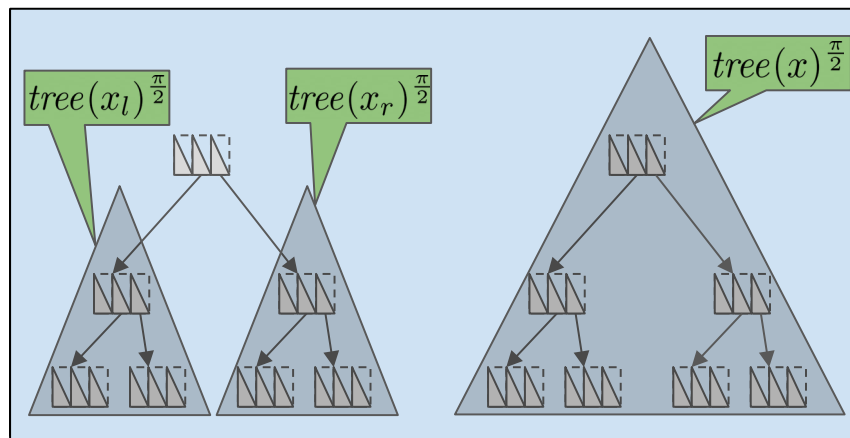
```
    processTree(x.right)
```

```
  }
```

```
  {tree(x)π}
```

```
}
```

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

```
method processTree(x: Ref) {
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  {tree(x)π}
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  if (x != null) {
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```
    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

1. Split

```
      {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
      {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
      print(x.val)
```

```
      processTree(x.left)
```

```
      processTree(x.right)
```

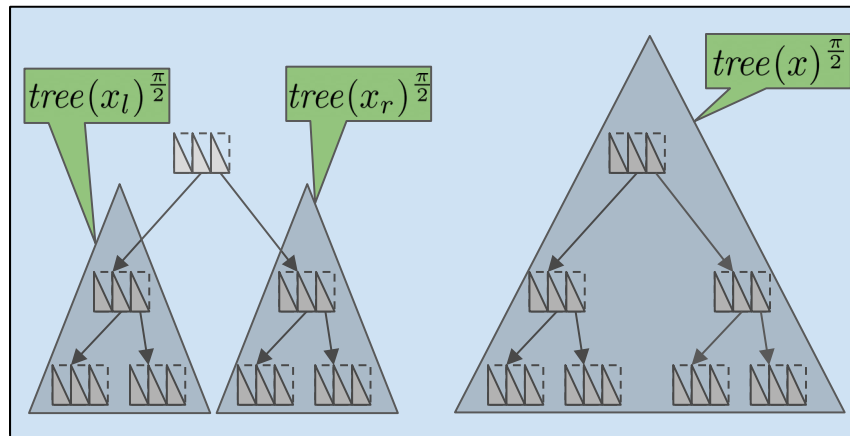
```
      {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
  }
```

```
  {tree(x)π}
```

```
}
```

$$\frac{\boxed{\{P_1\} C_1 \{Q_1\}} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

```
method processTree(x: Ref) {
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  {tree(x)π}
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  if (x != null) {
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    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

1. Split

```
    {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
    print(x.val)
```

```
    processTree(x.left)
```

```
    processTree(x.right)
```

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

3. Factorise

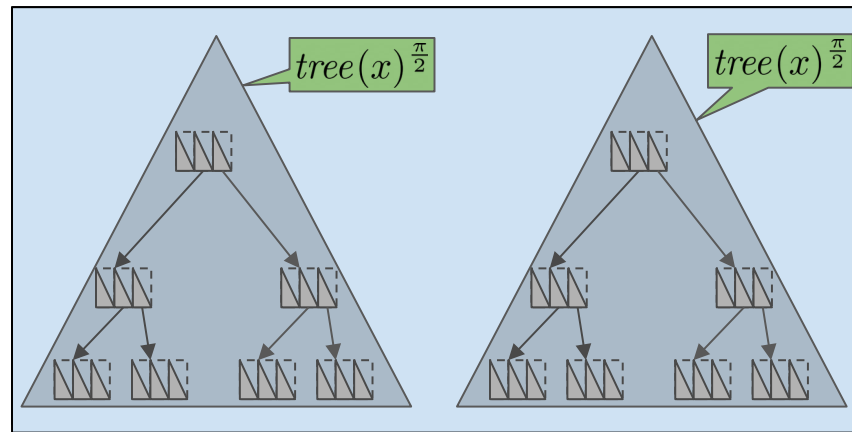
```
    {tree(x)π/2}
```

```
  }
```

```
  {tree(x)π}
```

```
}
```

$$\frac{\boxed{\{P_1\} C_1 \{Q_1\}} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

```
method processTree(x: Ref) {
```

```
  { tree(x)π }
```

```
  if (x != null) {
```

```
    { tree(x)π * x ≠ null }
```

```
    { (tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null) }
```

1. Split

```
    { tree(x)π/2 * x ≠ null }
```

2. Distribute

```
    { x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2 }
```

```
    print(x.val)
```

```
    processTree(x.left)
```

```
    processTree(x.right)
```

```
    { x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2 }
```

3. Factorise

```
    { tree(x)π/2 }
```

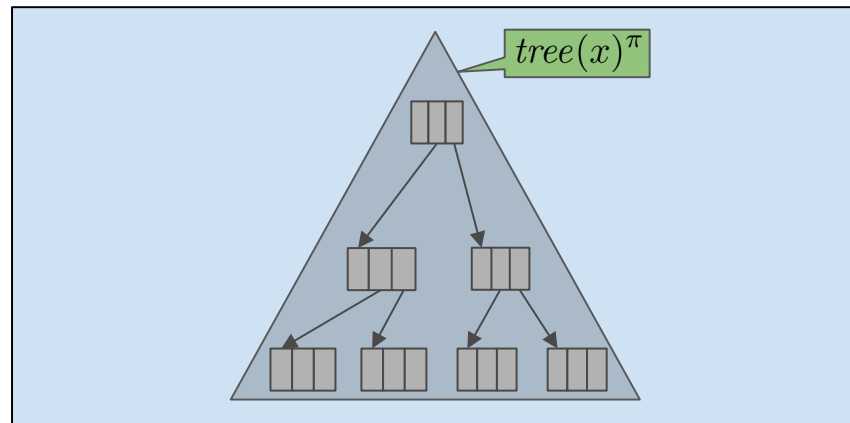
```
    { tree(x)π/2 * tree(x)π/2 }
```

```
  }
```

```
  { tree(x)π }
```

```
}
```

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$





# Using fractional resources

```
method processTree(x: Ref) {
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  {tree(x)π}
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```
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```
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```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

**1. Split**

```
    {tree(x)π/2 * x ≠ null}
```

**2. Distribute**

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
    print(x.val)
```

```
    processTree(x.left)
```

```
    processTree(x.right)
```

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
    {tree(x)π/2}
```

**3. Factorise**

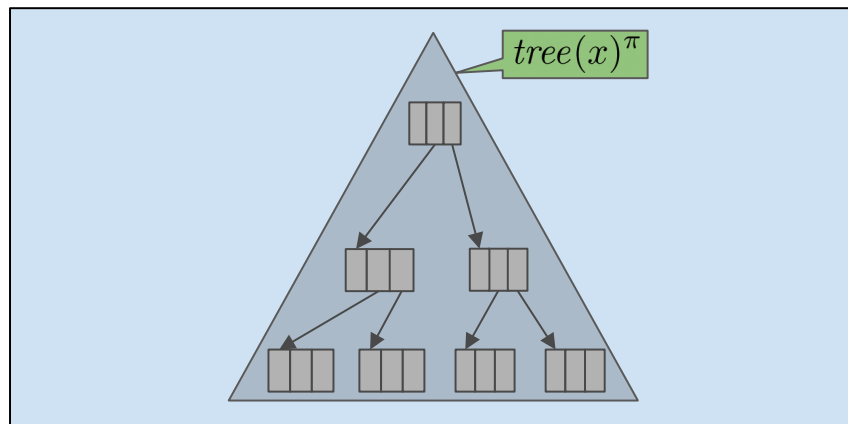
```
    {tree(x)π/2 * tree(x)π/2}
```

```
  }
```

```
  {tree(x)π}
```

**4. Combine**

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



# Using fractional resources

```
method processTree(x: Ref) {
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  {tree(x)π}
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```
    {tree(x)π * x ≠ null}
```

```
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
```

**1. Split**

```
    {tree(x)π/2 * x ≠ null}
```

**2. Distribute**

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
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```
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```
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**3. Factorise**

```
    {tree(x)π/2}
```

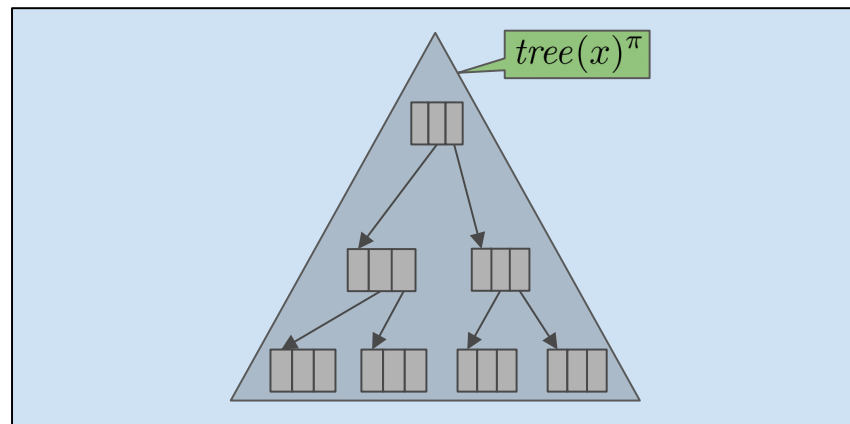
```
    {tree(x)π/2 * tree(x)π/2}
```

```
  }
```

**4. Combine**

```
  {tree(x)π}
```

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$



Is this proof outline actually correct?

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It depends on the meaning of fractional resources.

# The meaning(s) of fractional resources

---

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---

## **Semantic multiplication**

Studied in theoretical papers

# The meaning(s) of fractional resources

**Semantic multiplication**

Studied in theoretical papers

Previous proof outline



# The meaning(s) of fractional resources

## Semantic multiplication

Studied in theoretical papers

$$A^\pi$$

Previous proof outline





# The meaning(s) of fractional resources

## Semantic multiplication

Studied in theoretical papers

$$A^\pi$$

State  $\triangleq$  Locations  $\multimap$  Values  $\times (\mathbb{Q} \cap (0, 1])$

$h \models A^\pi$  iff there exists  $h_A$  such that

$$h = \pi \odot h_A \text{ and } h_A \models A$$

Previous proof outline



# The meaning(s) of fractional resources

## Semantic multiplication

Studied in theoretical papers

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State  $\triangleq$  Locations  $\rightarrow$  Values  $\times (\mathbb{Q} \cap (0, 1])$

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All permission amounts are multiplied by  $\pi$

Previous proof outline



# The meaning(s) of fractional resources

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Previous proof outline



## Syntactic multiplication

Implemented in automatic separation logic verifiers (e.g, VeriFast, Viper...)

# The meaning(s) of fractional resources

## Semantic multiplication

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Previous proof outline



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Previous proof outline



# The meaning(s) of fractional resources

## Semantic multiplication

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Previous proof outline



## Syntactic multiplication

Implemented in automatic separation logic verifiers (e.g, VeriFast, Viper...)

$$\pi \cdot A$$

Previous proof outline



# The meaning(s) of fractional resources

## Semantic multiplication

Studied in theoretical papers

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State  $\triangleq$  Locations  $\rightarrow$  Values  $\times (\mathbb{Q} \cap (0, 1])$

$h \models A^\pi$  iff there exists  $h_A$  such that

$$h = \boxed{\pi \odot h_A} \text{ and } h_A \models A$$

All permission amounts are multiplied by  $\pi$

Previous proof outline



## Syntactic multiplication

Implemented in automatic separation logic verifiers (e.g, VeriFast, Viper...)

$$\pi \cdot A$$

$$0.5 \cdot (l_1 \mapsto v_1 * l_2 \mapsto v_2)$$

$$\triangleq 0.5 \cdot (l_1 \mapsto v_1) * 0.5 \cdot (l_2 \mapsto v_2)$$

$$\triangleq (l_1 \xrightarrow{0.5} v_1) * (l_2 \xrightarrow{0.5} v_2)$$

Previous proof outline



This work

# This work

- ❖ We discovered a discrepancy between two notions of fractional resources
  - **Syntactic** multiplication: Rules implemented in automated verifiers, no formal foundation
  - **Semantic** multiplication: Theoretical foundation, shortcomings
- ❖ We present and formalise a new logic: **unbounded separation logic**
  - Formal foundation for the **syntactic** multiplication
  - Eliminates shortcomings from the **semantic** multiplication
- ❖ In-depth study of **combinability** in unbounded separation logic
- ❖ Reasoning principles for (co)inductive predicates
- ❖ *Unbounded separation logic* as a formal foundation for automatic verifiers
  - Justifies the rules used
  - Shows how to extend them to other constructs





# This work

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# Semantic multiplication $\neq$ syntactic multiplication (1/2)

$$tree(x)^{0.5}$$

Semantic

$$0.5 \cdot tree(x)$$

Syntactic

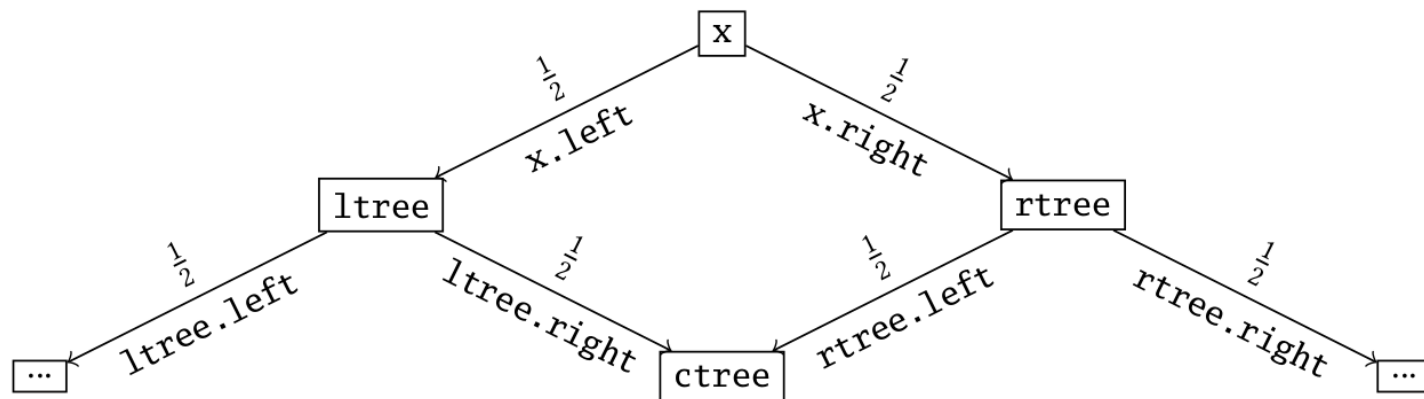
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Semantic

$$0.5 \cdot tree(x)$$

Syntactic



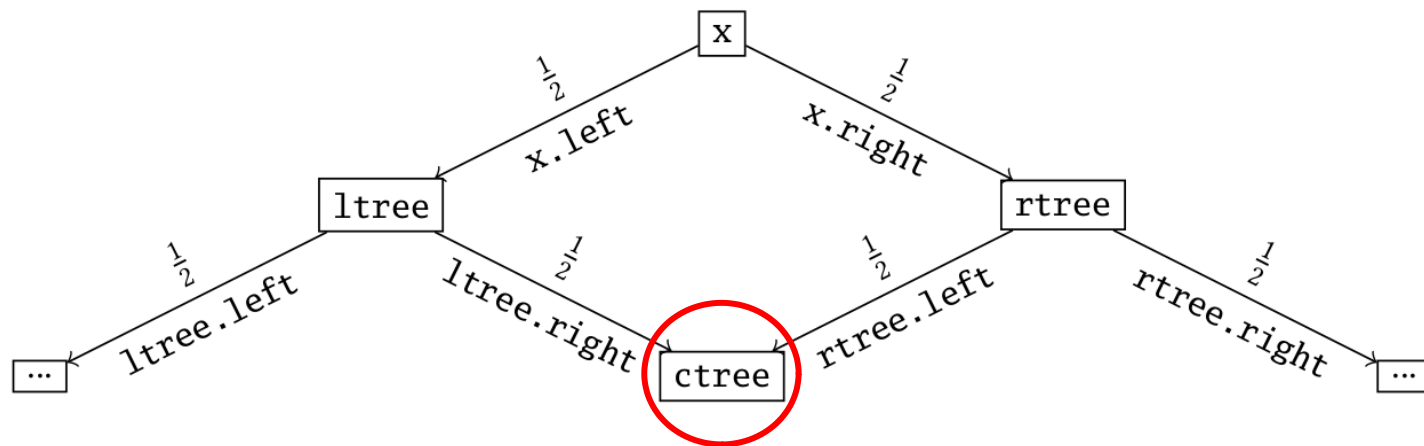
# Semantic multiplication $\neq$ syntactic multiplication (1/2)

$$tree(x)^{0.5}$$

Semantic

$$0.5 \cdot tree(x)$$

Syntactic



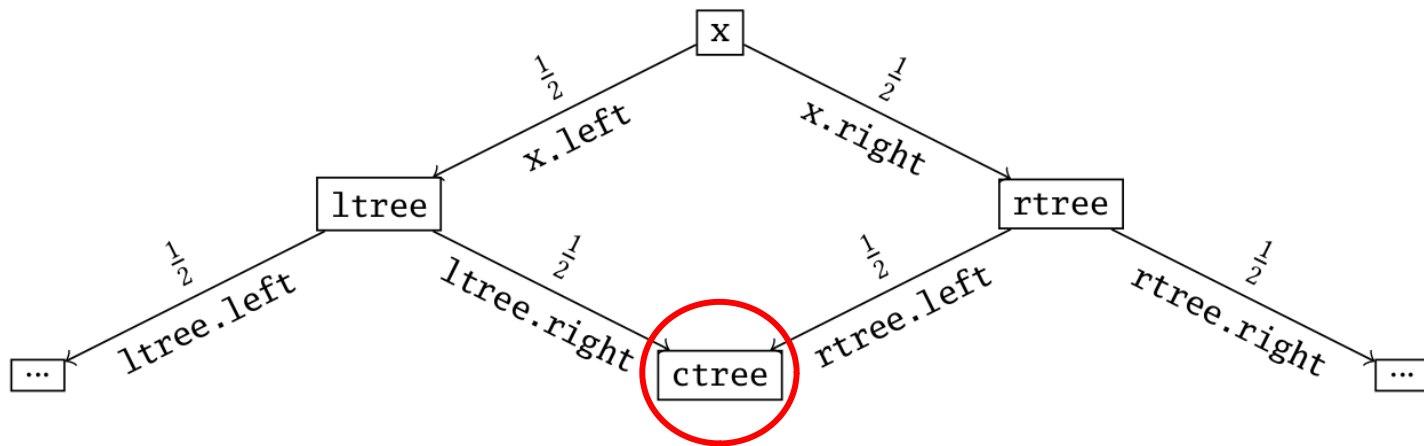
# Semantic multiplication $\neq$ syntactic multiplication (1/2)

$$tree(x)^{0.5} \quad \text{✗}$$

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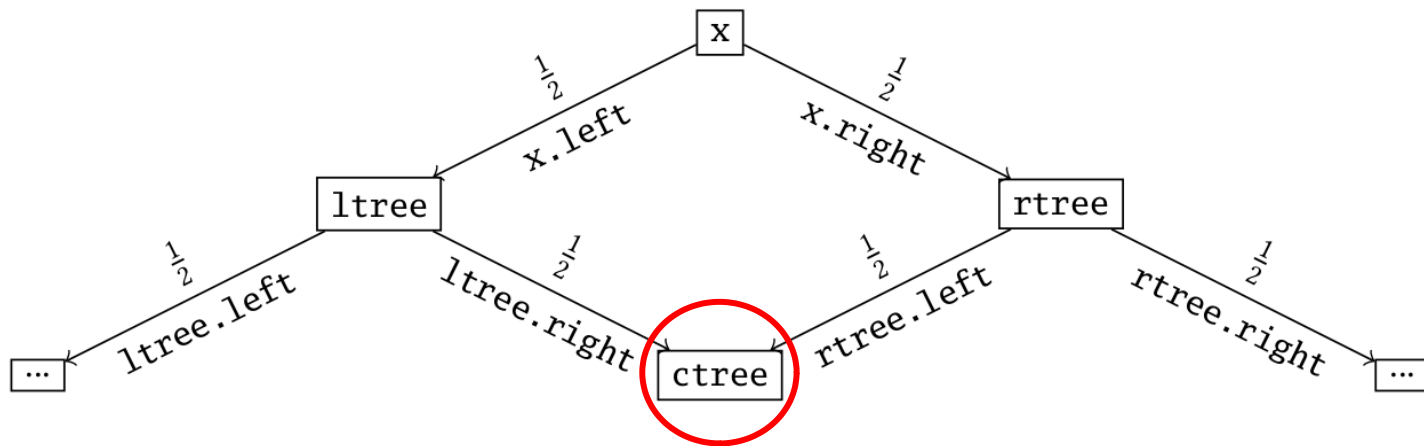
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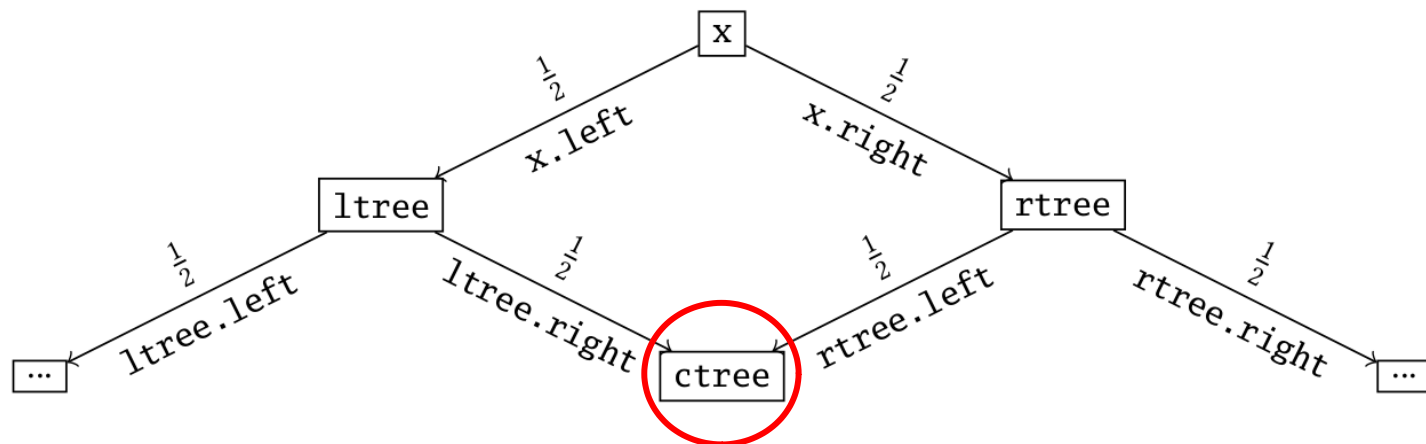
# Semantic multiplication $\neq$ syntactic multiplication (1/2)

$tree(x)^{0.5}$  ❌

Semantic

$0.5 \cdot tree(x)$  ✅

Syntactic



$tree(x) \triangleq (x \neq \text{null} \Rightarrow \dots * tree(rtree) * \dots * tree(ltree))$

➡  $0.5 \cdot tree(x) \triangleq (x \neq \text{null} \Rightarrow \dots * 0.5 \cdot tree(rtree) * \dots * 0.5 \cdot tree(ltree))$

Syntactic

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Syntactic

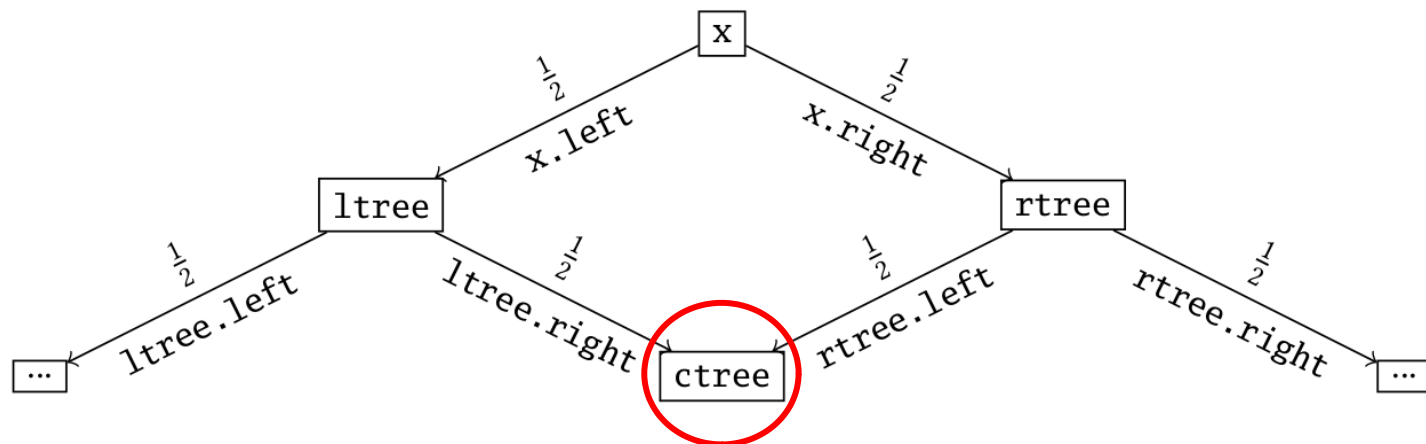
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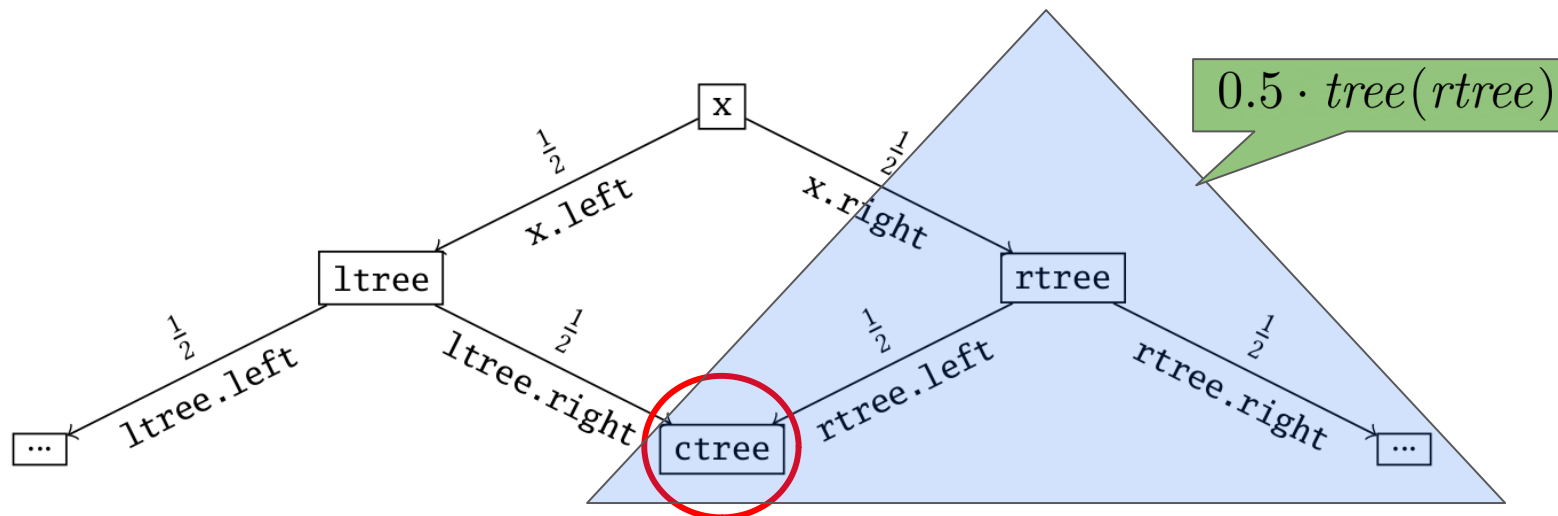
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Syntactic

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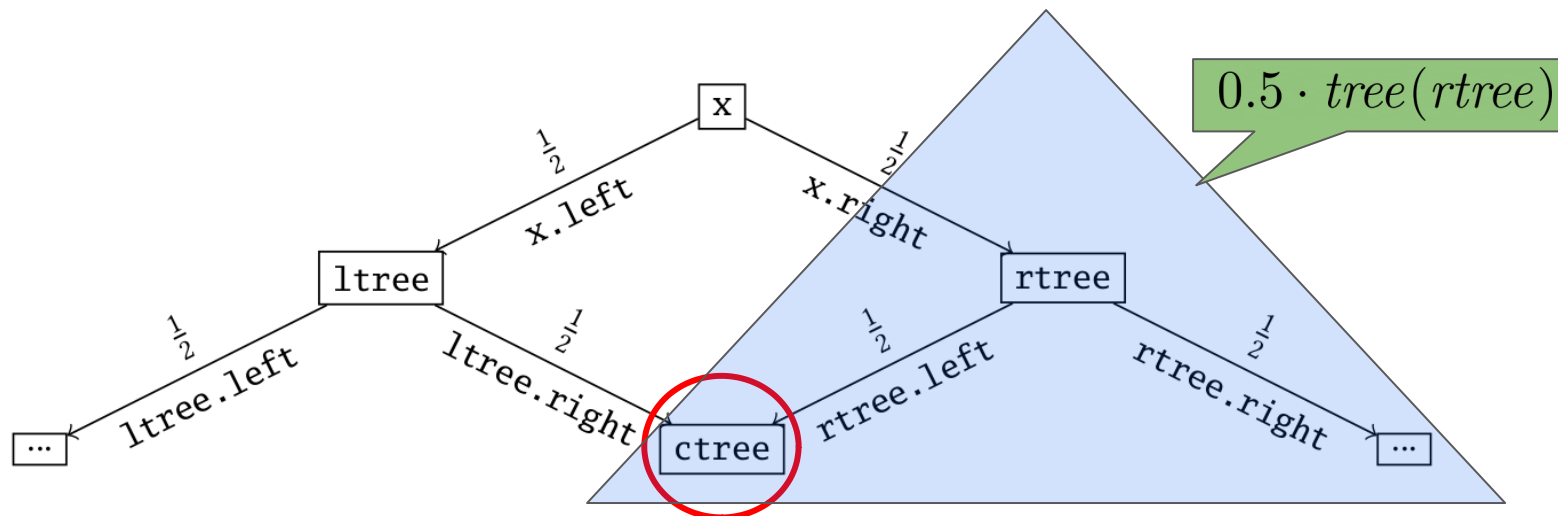
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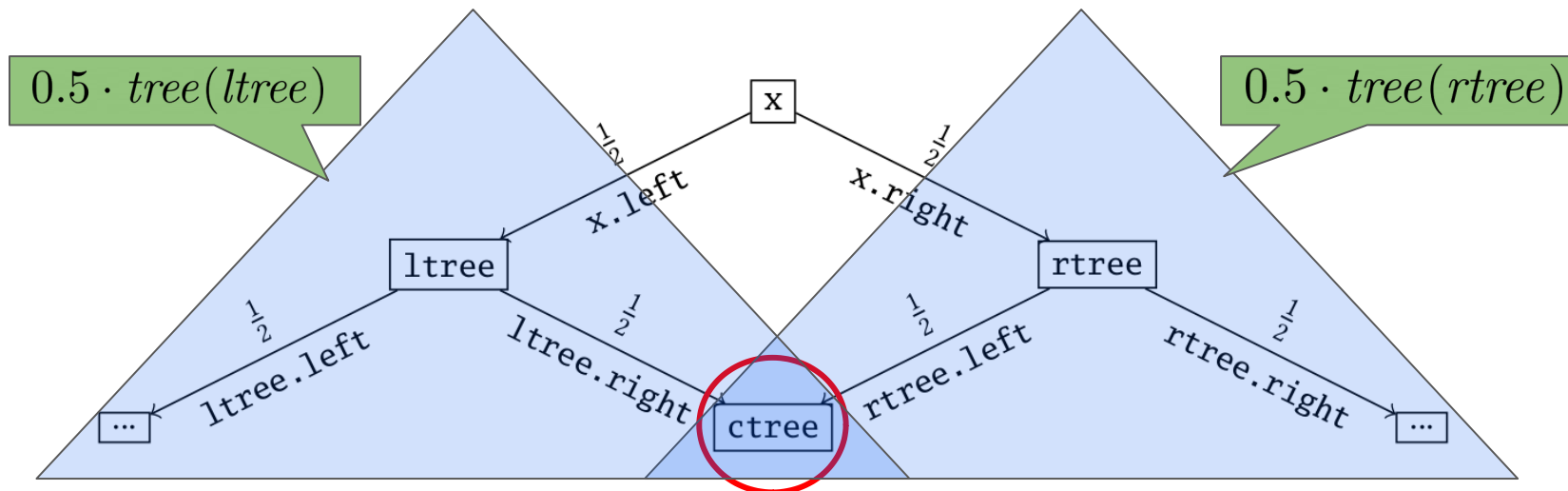
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Syntactic

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Syntactic

## Semantic multiplication $\neq$ syntactic multiplication (2/2)

Syntactic

Semantic

$$0.5 \cdot (l_1 \mapsto v_1 * l_2 \mapsto v_2) \not\models (l_1 \mapsto v_1 * l_2 \mapsto v_2)^{0.5}$$



$$(l_1 \xrightarrow{0.5} v_1) * (l_2 \xrightarrow{0.5} v_2)$$

## Semantic multiplication $\neq$ syntactic multiplication (2/2)

Syntactic

$l_1$  and  $l_2$  **cannot** be aliases

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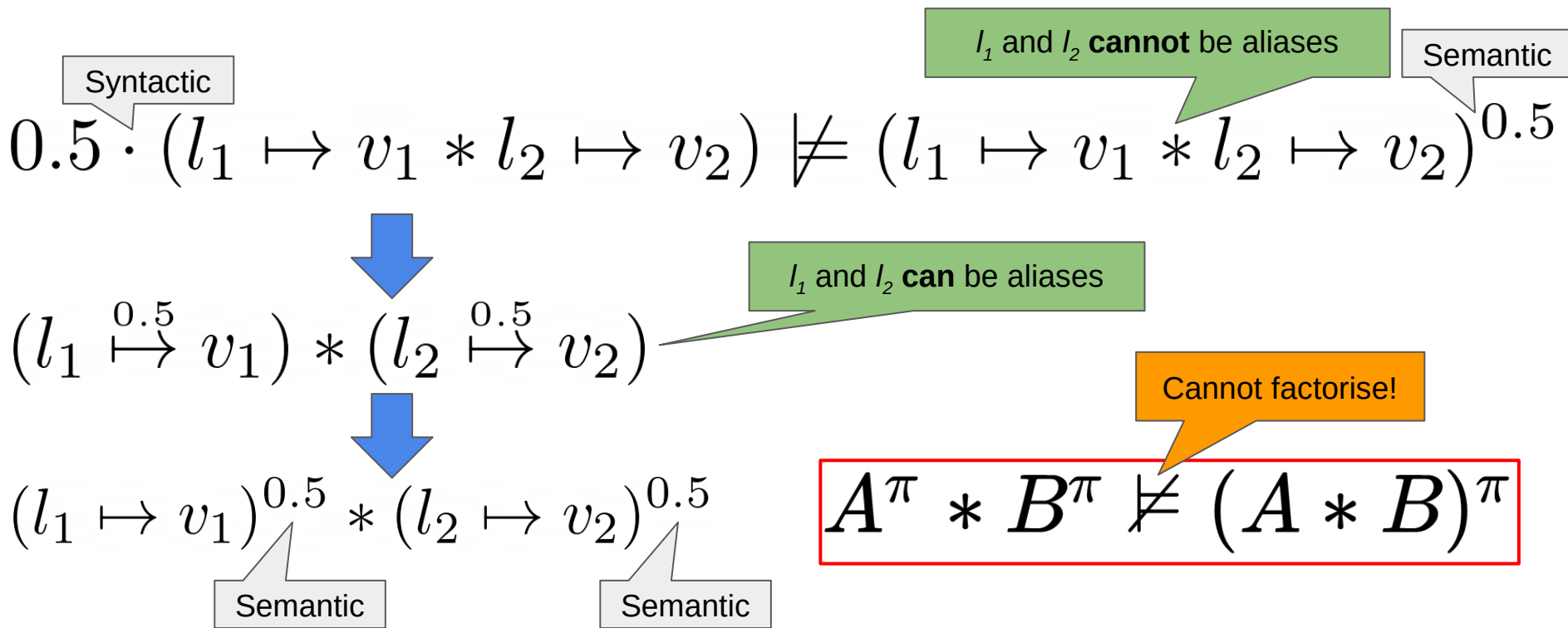
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# Semantic multiplication $\neq$ syntactic multiplication (2/2)




# Summary

	Semantic multiplication	Syntactic multiplication
Factorisability ( * )		
Distributivity ( * )		

$$A^{\pi} * B^{\pi} \xrightarrow{\text{Factorise}} (A * B)^{\pi}$$




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# Summary

	Semantic multiplication	Syntactic multiplication
Factorisability ( * )		
Distributivity ( * )		





$$A^{\pi} * B^{\pi} \begin{array}{c} \xrightarrow{\text{Factorise}} \\ \xleftarrow{\text{Distribute}} \end{array} (A * B)^{\pi}$$

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Factorisability ( * )		
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# Summary

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Distributivity ( $*$ )		
Factorisability ( $- *$ )		
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Separating implication (magic wand)

$$A^\pi * B^\pi \begin{array}{c} \xrightarrow{\text{Factorise}} \\ \xleftarrow{\text{Distribute}} \end{array} (A * B)^\pi$$

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# Summary

has shortcomings

	Semantic multiplication	Syntactic multiplication
Factorisability ( * )	✗	✓
Distributivity ( * )	✓	✓
Factorisability ( − * )	✓	
Distributivity ( − * )	✗	

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has shortcomings

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Factorisability ( $- *$ )	✓	?
Distributivity ( $- *$ )	✗	?

Unsupported

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# Summary

has shortcomings

no theoretical foundation

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Unsupported









Separating implication (magic wand)

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# Unbounded separation logic

has shortcomings

no theoretical foundation

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Factorisability ( $*$ )		
Distributivity ( $*$ )		
Factorisability ( $- *$ )		
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In **bounded** separation logic

# Unbounded separation logic

has shortcomings

no theoretical foundation

	Semantic multiplication	Syntactic multiplication
Factorisability ( $*$ )	✗	✓
Distributivity ( $*$ )	✓	✓
Factorisability ( $- *$ )	✓	?
Distributivity ( $- *$ )	✗	?

In **bounded** separation logic

(Syntactic)  
multiplication

✓
✓
✓
✓

In **unbounded** separation logic

provides a theoretical foundation

# Unbounded separation logic: Intuition

Semantic

$$0.5 \cdot (l \mapsto v * l \mapsto v) \not\models (l \mapsto v * l \mapsto v)^{0.5}$$

Syntactic

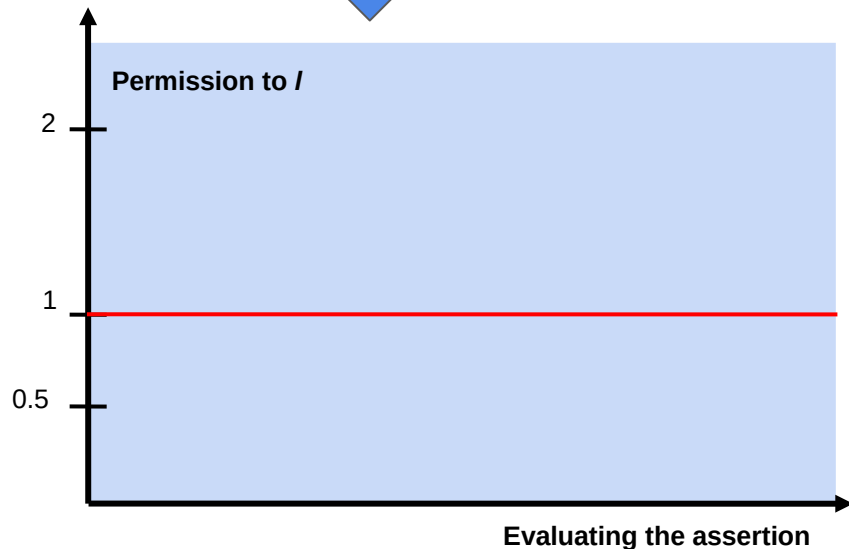
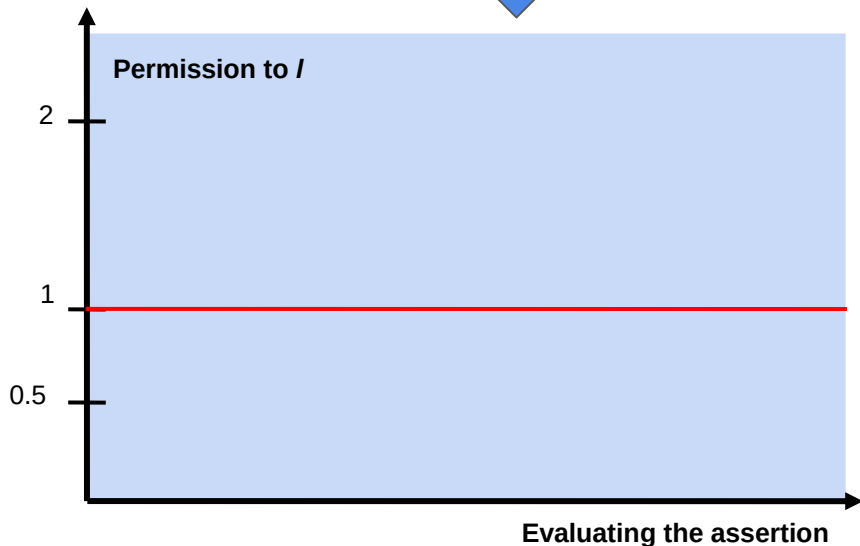


$$0.5 \cdot (l \mapsto v) * 0.5 \cdot (l \mapsto v)$$

Syntactic



Syntactic



# Unbounded separation logic: Intuition

Semantic

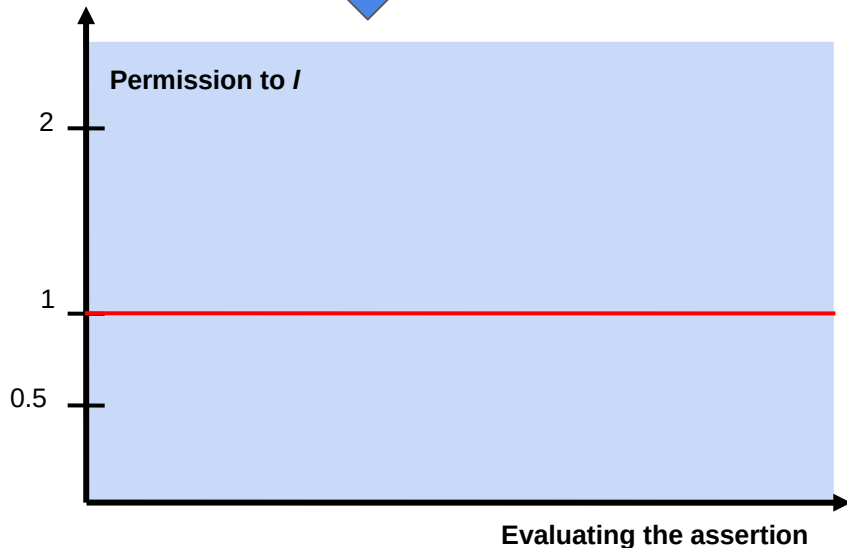
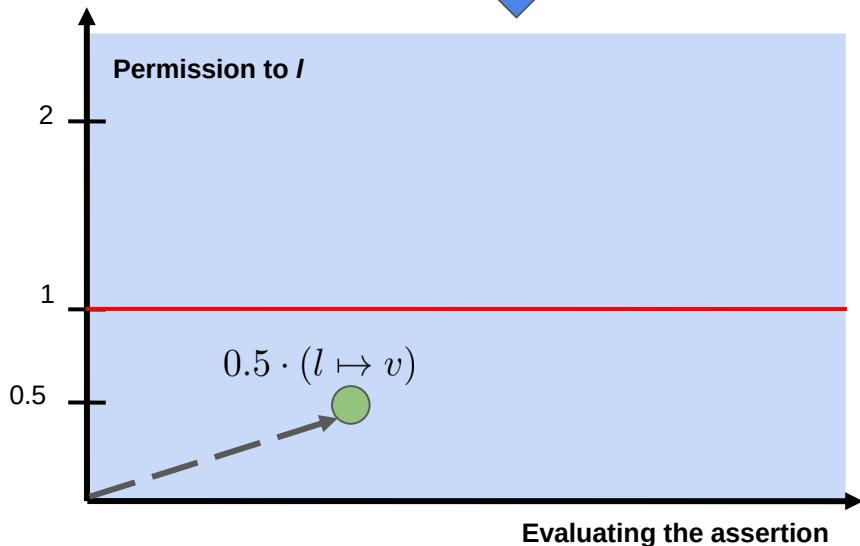
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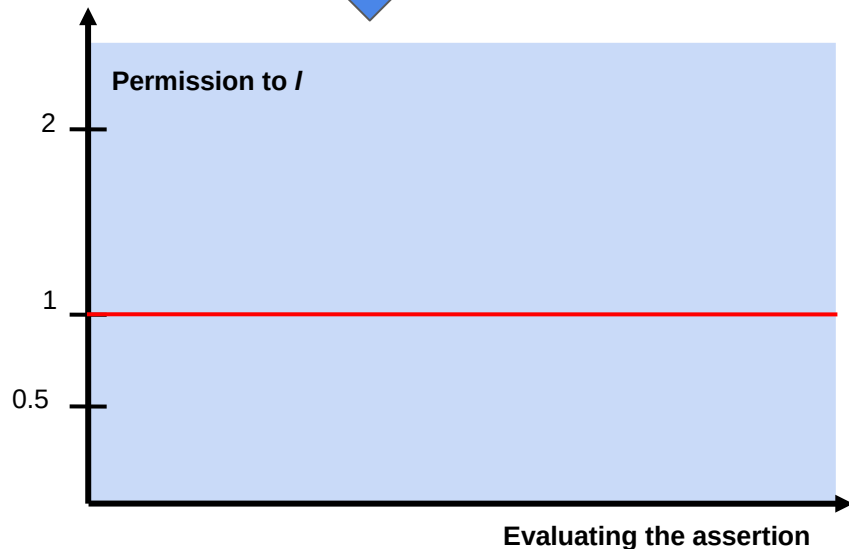
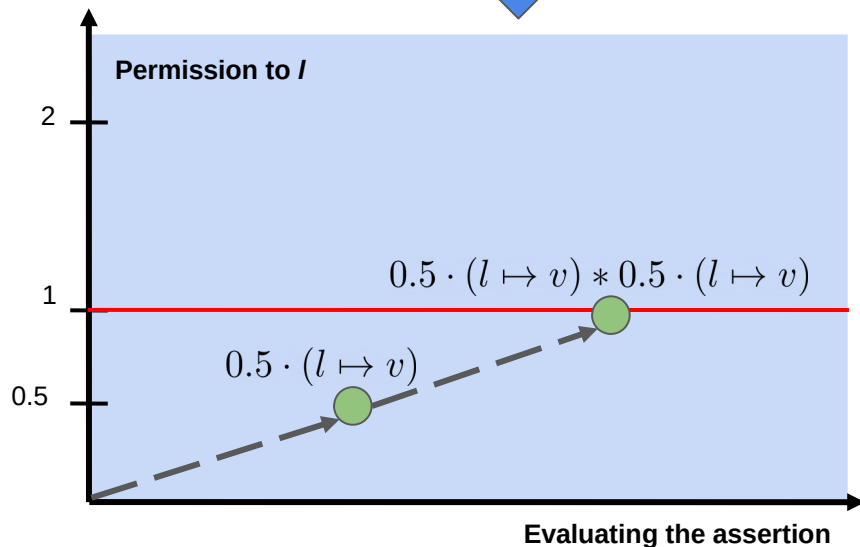
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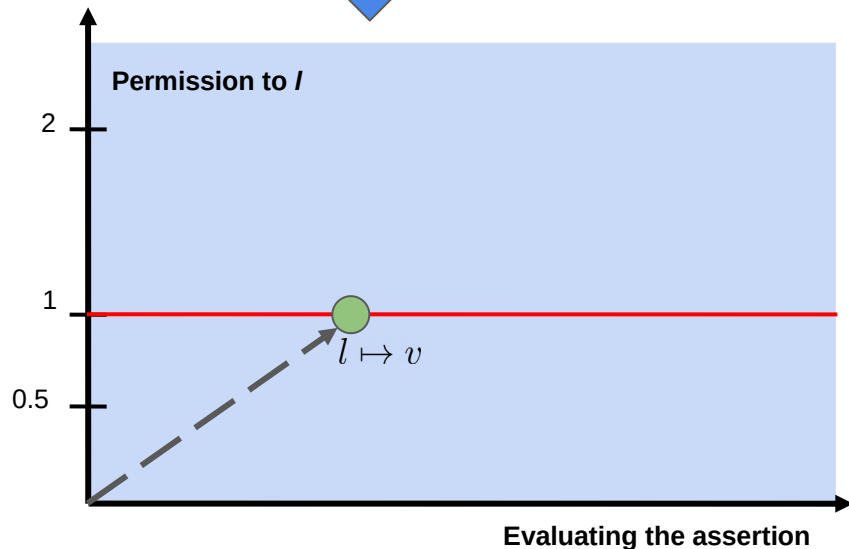
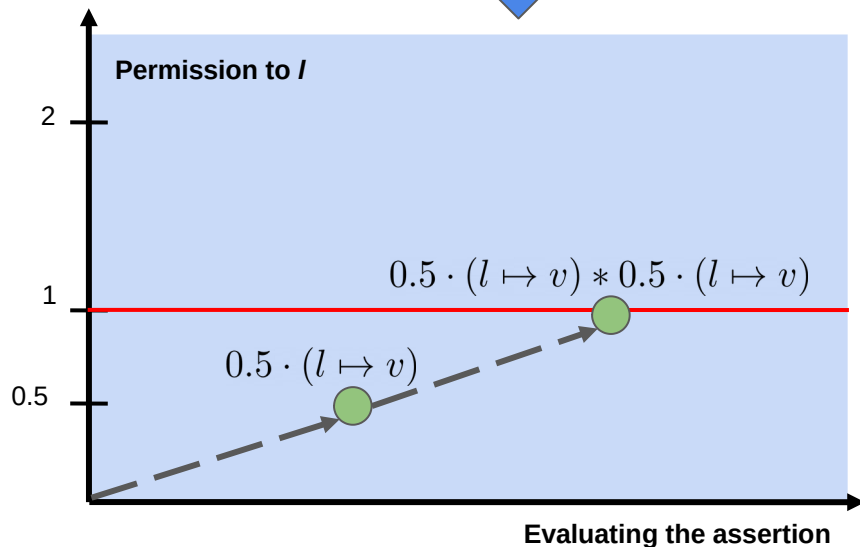
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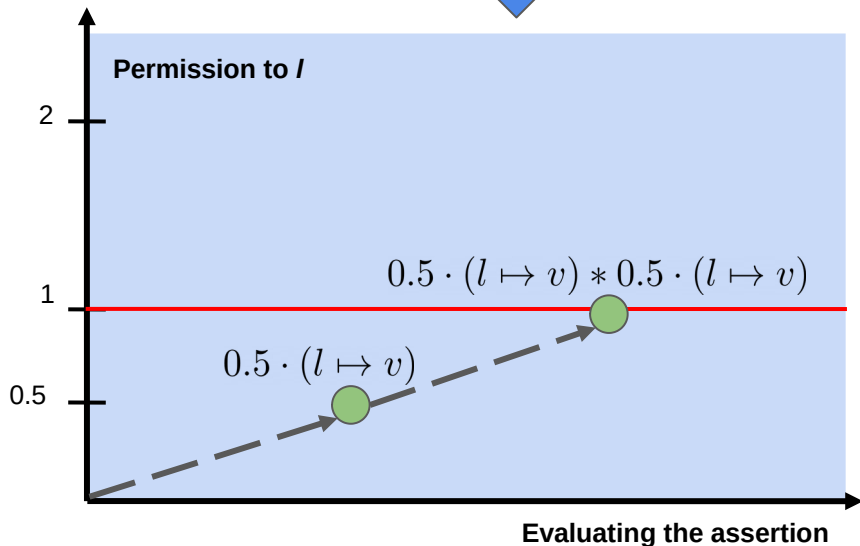


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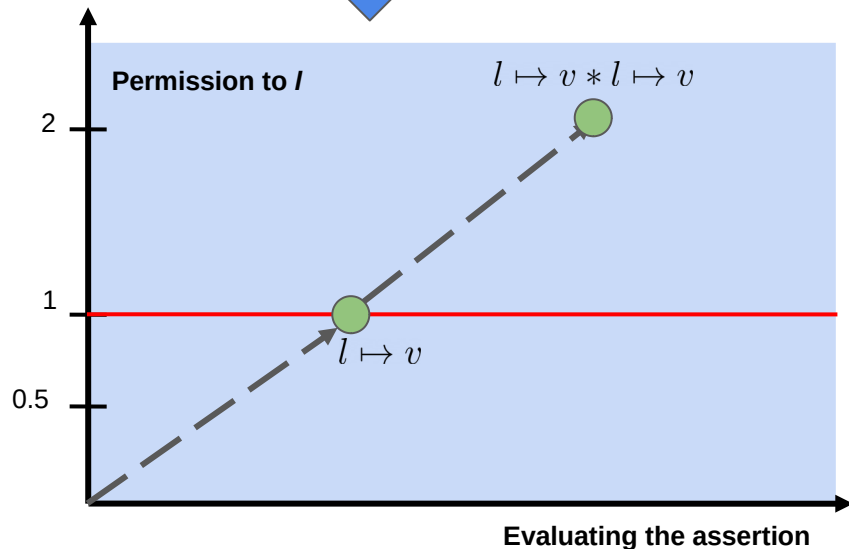
Syntactic



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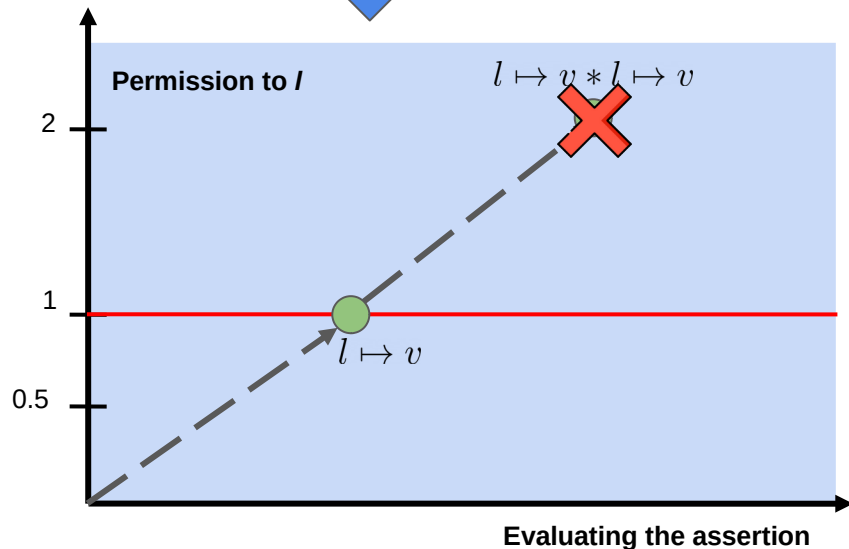
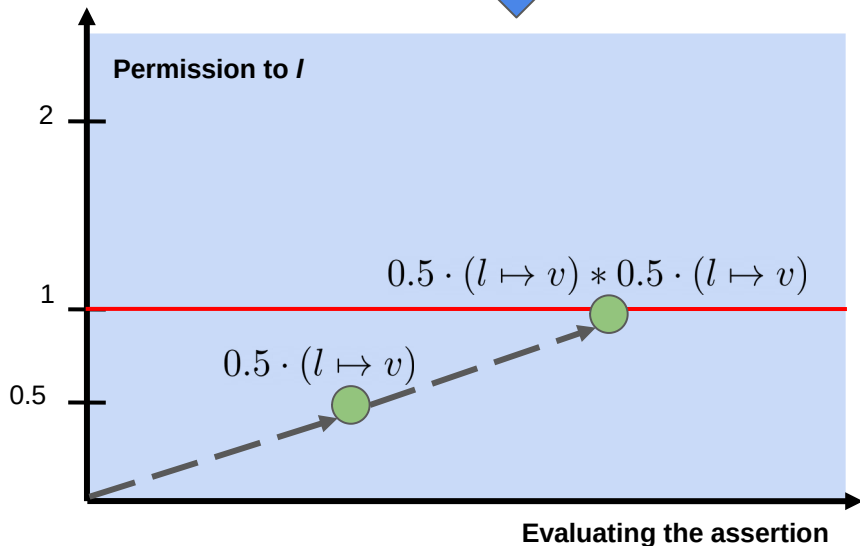


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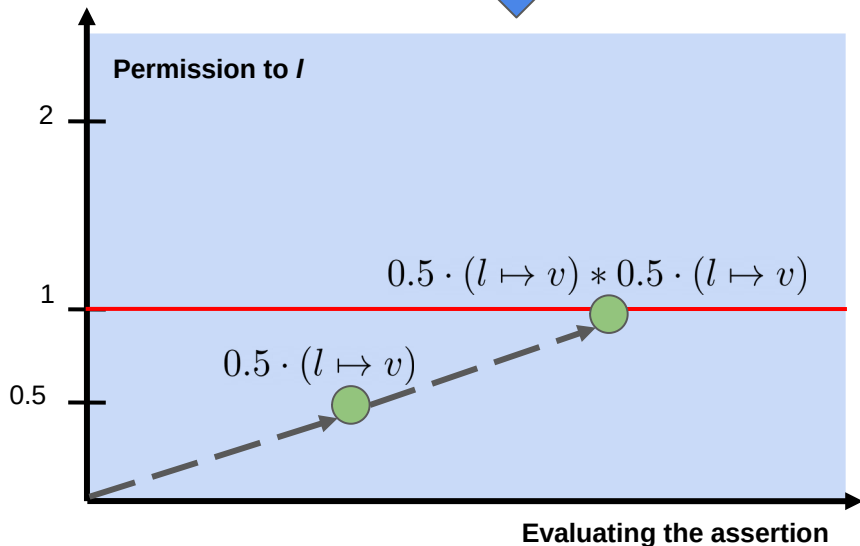


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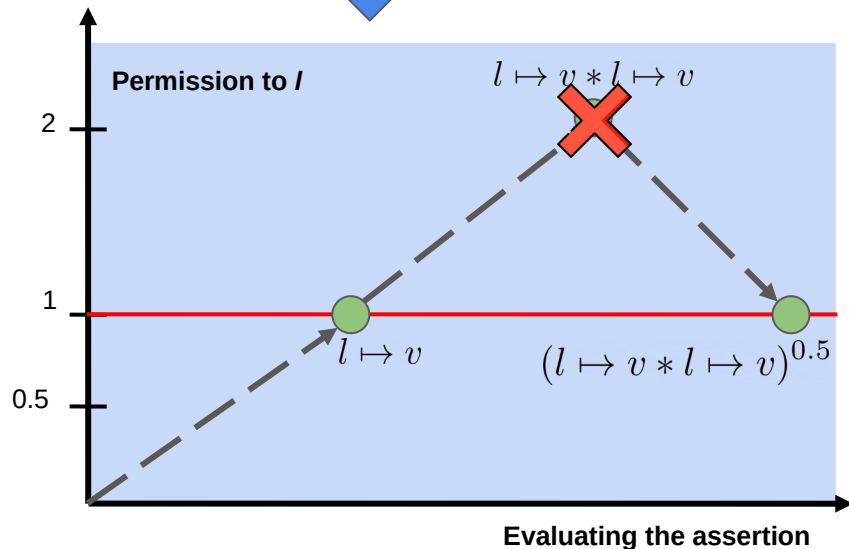
Syntactic



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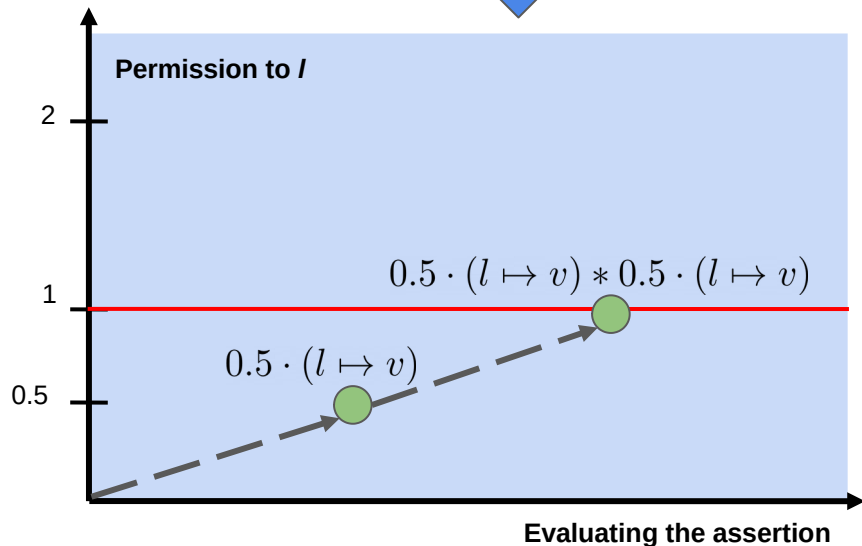


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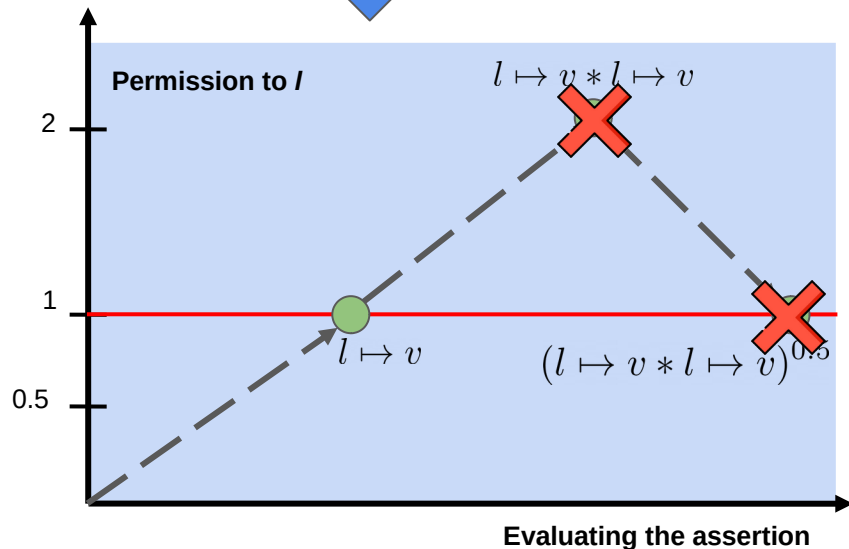
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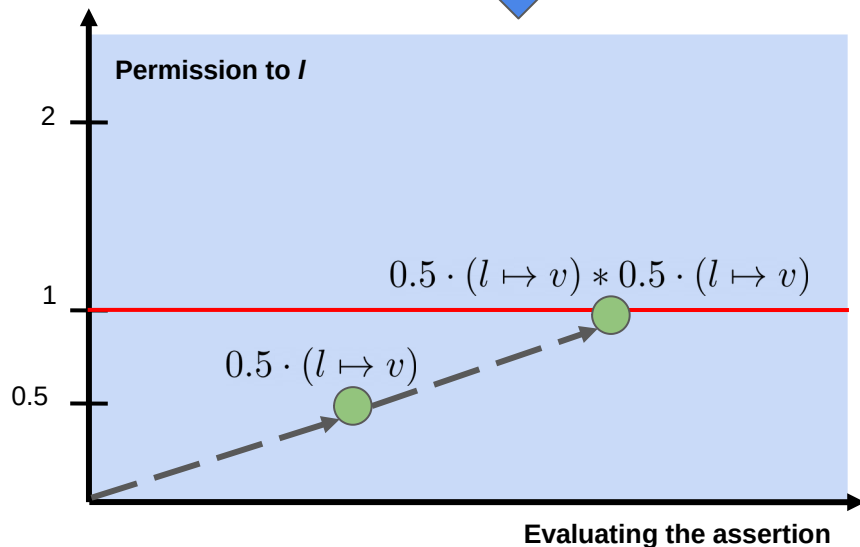


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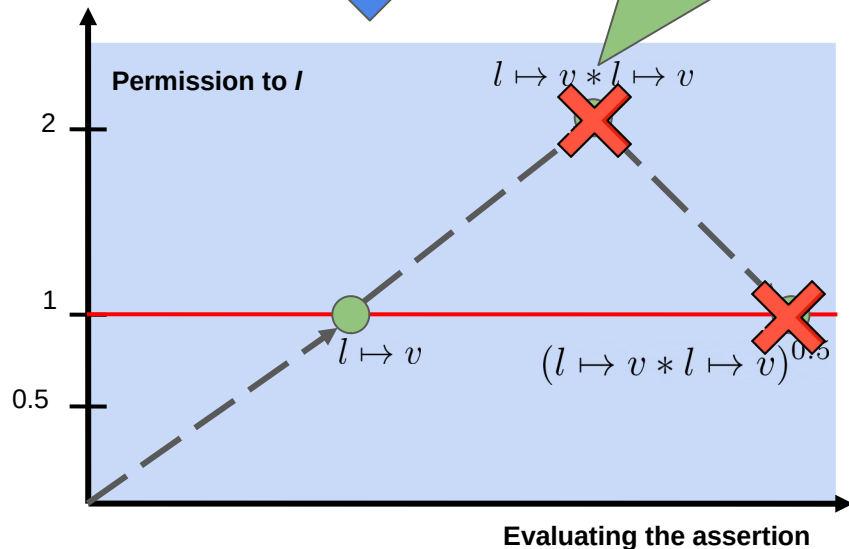


Syntactic



Semantic

**Key idea: Allow intermediate invalid (unbounded) states**



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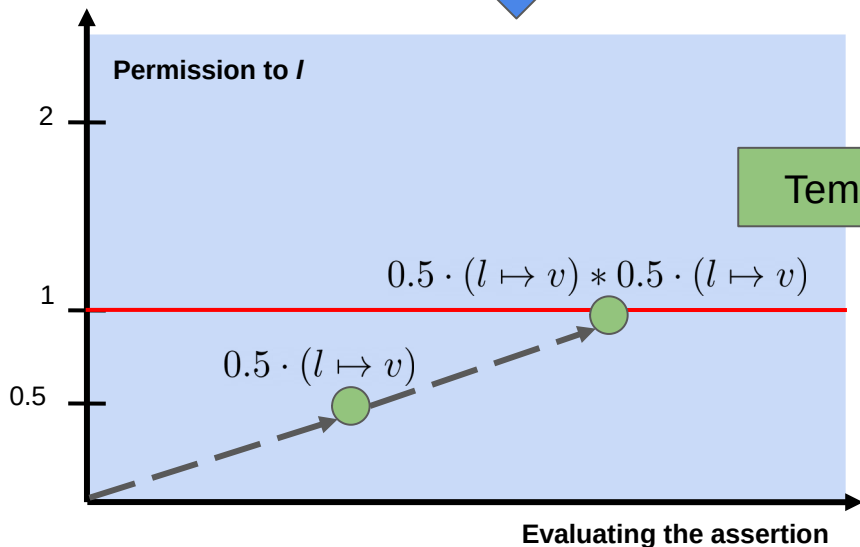
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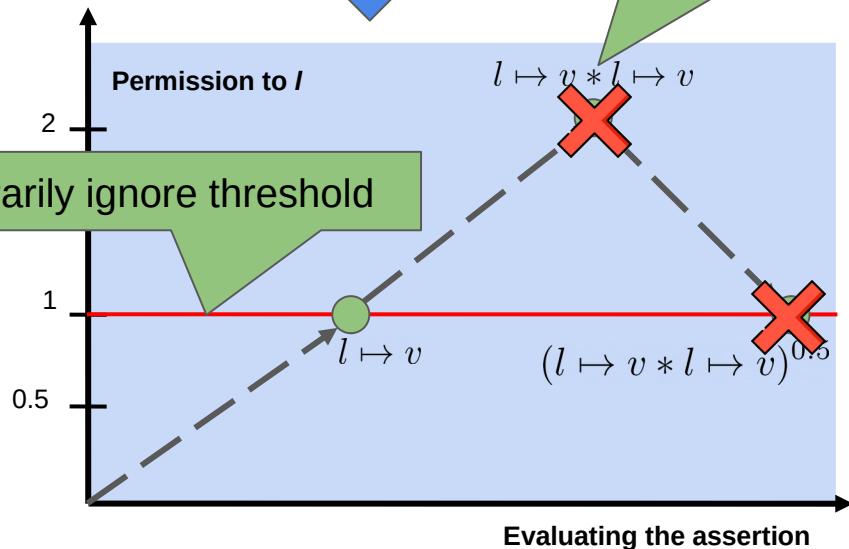
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Temporarily ignore threshold



# Unbounded separation logic (simplified)

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$$\{P\}C\{Q\} \iff (\forall h. h \models P \wedge h \in BoundedState \Rightarrow \dots)$$

# Theoretical foundation for the syntactic multiplication

**Theorem:** In unbounded separation logic,

$$h \models \pi \cdot A \iff (\exists h_A. h_A \models A \wedge h = \pi \odot h_A)$$

Syntactic



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Syntactic

Same definition as the semantic multiplication. The difference is in the **state model** (*bounded vs. unbounded*).



What about the frame rule?

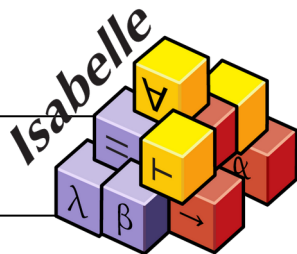
$$\frac{\{P\} C \{Q\} \quad \text{mod}(C) \cap \text{fv}(R) = \emptyset}{\{P * R\} C \{Q * R\}} \text{ (Frame)}$$



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**Theorem:** The frame rule holds in unbounded separation logic.

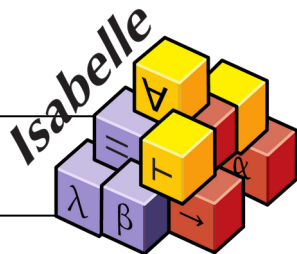


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## 2. Reimpose boundedness at statement boundaries

**Theorem:** The frame rule holds in unbounded separation logic.



# Factorisation and distribution in unbounded separation logic



$$\frac{}{\alpha \cdot (\beta \cdot A) \equiv (\alpha \times \beta) \cdot A} \text{ (DotDot)}$$

$$\frac{}{\pi \cdot (\exists x. A) \equiv \exists x. (\pi \cdot A)} \text{ (DotExists)}$$

$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotWand)}$$

$$\frac{}{\pi \cdot (A \Rightarrow B) \equiv (\pi \cdot A) \Rightarrow (\pi \cdot B)} \text{ (DotImp)}$$

$$\frac{}{A \models B \iff \pi \cdot A \models \pi \cdot B} \text{ (DotPos)}$$

$$\frac{}{\pi \cdot (\forall x. A) \equiv \forall x. (\pi \cdot A)} \text{ (DotForall)}$$

$$\frac{}{\pi \cdot (A \wedge B) \equiv (\pi \cdot A) \wedge (\pi \cdot B)} \text{ (DotAnd)}$$

$$\frac{}{\pi \cdot (A \vee B) \equiv (\pi \cdot A) \vee (\pi \cdot B)} \text{ (DotOr)}$$

$$\frac{}{1 \cdot A \equiv A} \text{ (DotFull)}$$

$$\frac{\text{pure}(A)}{\pi \cdot A \equiv A} \text{ (DotPure)}$$

$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotStar)}$$

$$\frac{}{(\alpha + \beta) \cdot A \models (\alpha \cdot A) * (\beta \cdot A)} \text{ (Split)}$$

# Factorisation and distribution in unbounded separation logic



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$$\frac{}{\pi \cdot (\forall x. A) \equiv \forall x. (\pi \cdot A)} \text{ (DotForall)}$$

$$\frac{}{\pi \cdot (A \wedge B) \equiv (\pi \cdot A) \wedge (\pi \cdot B)} \text{ (DotAnd)}$$

$$\frac{}{\pi \cdot (A \vee B) \equiv (\pi \cdot A) \vee (\pi \cdot B)} \text{ (DotOr)}$$

$$\frac{}{1 \cdot A \equiv A} \text{ (DotFull)}$$

$$\frac{\text{pure}(A)}{\pi \cdot A \equiv A} \text{ (DotPure)}$$

$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotStar)}$$

$$\frac{}{(\alpha + \beta) \cdot A \models (\alpha \cdot A) * (\beta \cdot A)} \text{ (Split)}$$

# Factorisation and distribution in unbounded separation logic



$$\frac{}{\alpha \cdot (\beta \cdot A) \equiv (\alpha \times \beta) \cdot A} \text{ (DotDot)}$$

$$\frac{}{\pi \cdot (\exists x. A) \equiv \exists x. (\pi \cdot A)} \text{ (DotExists)}$$

$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotWand)}$$

$$\frac{}{\pi \cdot (A \Rightarrow B) \equiv (\pi \cdot A) \Rightarrow (\pi \cdot B)} \text{ (DotImp)}$$

$$\frac{}{A \models B \iff \pi \cdot A \models \pi \cdot B} \text{ (DotPos)}$$

$$\frac{}{\pi \cdot (\forall x. A) \equiv \forall x. (\pi \cdot A)} \text{ (DotForall)}$$

$$\frac{}{\pi \cdot (A \wedge B) \equiv (\pi \cdot A) \wedge (\pi \cdot B)} \text{ (DotAnd)}$$

$$\frac{}{\pi \cdot (A \vee B) \equiv (\pi \cdot A) \vee (\pi \cdot B)} \text{ (DotOr)}$$

$$\frac{}{1 \cdot A \equiv A} \text{ (DotFull)}$$

$$\frac{\text{pure}(A)}{\pi \cdot A \equiv A} \text{ (DotPure)}$$

$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotStar)}$$

$$\frac{}{(\alpha + \beta) \cdot A \models (\alpha \cdot A) * (\beta \cdot A)} \text{ (Split)}$$

# Factorisation and distribution in unbounded separation logic

The syntactic multiplication can be extended to support fractional magic wands



$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotWand)} \quad \frac{}{\pi \cdot (\exists x. A) \equiv \exists x. (\pi \cdot A)} \text{ (DotExists)}$$

$$\frac{}{\pi \cdot (A \Rightarrow B) \equiv (\pi \cdot A) \Rightarrow (\pi \cdot B)} \text{ (DotImp)}$$

$$\frac{}{A \models B \iff \pi \cdot A \models \pi \cdot B} \text{ (DotPos)}$$

$$\frac{}{\pi \cdot (\forall x. A) \equiv \forall x. (\pi \cdot A)} \text{ (DotForall)}$$

$$\frac{}{\pi \cdot (A \wedge B) \equiv (\pi \cdot A) \wedge (\pi \cdot B)} \text{ (DotAnd)}$$

$$\frac{}{\pi \cdot (A \vee B) \equiv (\pi \cdot A) \vee (\pi \cdot B)} \text{ (DotOr)}$$

$$\frac{}{1 \cdot A \equiv A} \text{ (DotFull)}$$

$$\frac{\text{pure}(A)}{\pi \cdot A \equiv A} \text{ (DotPure)}$$

$$\frac{}{\pi \cdot (A * B) \equiv (\pi \cdot A) * (\pi \cdot B)} \text{ (DotStar)}$$

$$\frac{}{(\alpha + \beta) \cdot A \models (\alpha \cdot A) * (\beta \cdot A)} \text{ (Split)}$$





## Using fractional resources

```
method processTree(x: Ref) {
```

```
  {tree(x)π}
```

```
  if (x != null) {
```

```
    {tree(x)π * x ≠ null}
```

```
    { (tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null) }
```

1. Split

```
    {tree(x)π/2 * x ≠ null}
```

2. Distribute

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

```
    print(x.val)
```

```
    processTree(x.left)
```

```
    processTree(x.right)
```

```
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
```

3. Factorise

```
    {tree(x)π/2}
```

```
    {tree(x)π/2 * tree(x)π/2}
```

```
  }
```

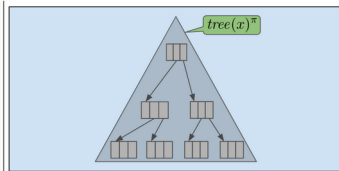
```
  {tree(x)π}
```

```
}
```

4. Combine

Is this proof outline  
actually correct?

$\{P_1\} C_1 \{Q_1\}$	$\{P_2\} C_2 \{Q_2\}$
$\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}$ (Parallel)	



Taken from "Logical Reasoning for Disjoint Permissions", Xuan-Bach Le and Aquinas Hobor (ESOP'18)

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## Using fractional resources

```

method processTree(x: Ref) {
  {tree(x)π}
  if (x != null) {
    {tree(x)π * x ≠ null}
    { (tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null) }
    1. Split
    {tree(x)π/2 * x ≠ null}
    2. Distribute
    {x.val ↦ ... * tree(xl)π/2 * tree(xr)π/2}
    print(x.val)
    processTree(x.left)
    processTree(x.right)
    {x.val ↦ ... * tree(xl)π/2 * tree(xr)π/2}
    3. Factorise
    {tree(x)π/2}
    {tree(x)π/2 * tree(x)π/2}
    }
    {tree(x)π}
  }
  4. Combine
}

```

Is this proof outline actually correct?

$$\frac{\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}}{\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}} \text{ (Parallel)}$$

Taken from "Logical Reasoning for Disjoint Permissions", Xuan-Bach Le and Aquinas Hobor (ESOP'18)

## Unbounded separation logic

has shortcomings      no theoretical foundation

	Semantic multiplication	Syntactic multiplication	(Syntactic) multiplication
Factorisability ( $*$ )	✗	✓	✓
Distributivity ( $*$ )	✓	✓	✓
Factorisability ( $-*$ )	✓	?	✓
Distributivity ( $-*$ )	✗	?	✓

In bounded separation logic      In unbounded separation logic

provides a theoretical foundation

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### Using fractional resources

```

method processTree(x: Ref) {
  {tree(x)π}
  if (x != null) {
    {tree(x)π * x ≠ null}
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
    1. Split
    {tree(x)π/2 * x ≠ null}
    2. Distribute
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
    print(x.val)
    processTree(x.left)
    processTree(x.right)
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
    3. Factorise
    {tree(x)π/2}
    {tree(x)π/2 * tree(x)π/2}
    }
    {tree(x)π}
  }
  4. Combine
}

```

Is this proof outline actually correct?

$\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}$   
 $\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}$  (Parallel)

Taken from "Logical Reasoning for Disjoint Permissions", Xuan-Bach Le and Aquinas Hobor (ESOP'18)

### Unbounded separation logic

has shortcomings      no theoretical foundation

	Semantic multiplication	Syntactic multiplication	(Syntactic) multiplication
Factorisability (*)	✗	✓	✓
Distributivity (*)	✓	✓	✓
Factorisability (−*)	✓	?	✓
Distributivity (−*)	✗	?	✓

In bounded separation logic      In unbounded separation logic

provides a theoretical foundation

### Unbounded separation logic: Intuition

Semantic

$$0.5 \cdot (l \mapsto v * l \mapsto v) \not\models (l \mapsto v * l \mapsto v)^{0.5}$$

Syntactic

$$0.5 \cdot (l \mapsto v) * 0.5 \cdot (l \mapsto v)$$

Syntactic      Syntactic

"Building up" the assertion meaning

### Using fractional resources

```

method processTree(x: Ref) {
  {tree(x)π}
  if (x != null) {
    {tree(x)π * x ≠ null}
    {(tree(x)π/2 * x ≠ null) * (tree(x)π/2 * x ≠ null)}
    1. Split
    {tree(x)π/2 * x ≠ null}
    2. Distribute
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
    print(x.val)
    processTree(x.left)
    processTree(x.right)
    {x.val ↦ _ * ... * tree(xl)π/2 * tree(xr)π/2}
    3. Factorise
    {tree(x)π/2}
    {tree(x)π/2 * tree(x)π/2}
    }
    {tree(x)π}
  }
  4. Combine
}

```

Is this proof outline actually correct?

$\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}$   
 $\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}$  (Parallel)

Taken from "Logical Reasoning for Disjoint Permissions", Xuan-Bach Le and Aquinas Hobor (ESOP'18)

### Unbounded separation logic

has shortcomings      no theoretical foundation

	Semantic multiplication	Syntactic multiplication	(Syntactic) multiplication
Factorisability (*)	✗	✓	✓
Distributivity (*)	✓	✓	✓
Factorisability (−*)	✓	?	✓
Distributivity (−*)	✗	?	✓

In bounded separation logic      In unbounded separation logic

provides a theoretical foundation

### Unbounded separation logic: Intuition

Semantic

$$0.5 \cdot (l \mapsto v * l \mapsto v) \not\models (l \mapsto v * l \mapsto v)^{0.5}$$

Syntactic

$$0.5 \cdot (l \mapsto v) * 0.5 \cdot (l \mapsto v)$$

Syntactic      Syntactic

"Building up" the assertion meaning

### More in the paper:

- ❖ combinability (step 4)
- ❖ reasoning principles for (co)inductive predicates
- ❖ unbounded separation logic as a formal foundation for automatic verifiers

# Thank you for your attention!



### Using fractional resources

```

method processTree(x: Ref) {
  {tree(x)^pi}
  if (x != null) {
    {tree(x)^pi * x != null}
    {(tree(x)^pi * x != null) * (tree(x)^pi * x != null)}
    1. Split
    {tree(x)^pi * x != null}
    2. Distribute
    {x.val -> _ * ... * tree(x_l)^pi * tree(x_r)^pi}
    print(x.val)
    processTree(x.left)
    processTree(x.right)
    {x.val -> _ * ... * tree(x_l)^pi * tree(x_r)^pi}
    3. Factorise
    {tree(x)^pi}
    {tree(x)^pi * tree(x)^pi}
    }
    {tree(x)^pi}
    4. Combine
  }
}
    
```

Is this proof outline actually correct?

$\{P_1\} C_1 \{Q_1\} \quad \{P_2\} C_2 \{Q_2\}$   
 $\{P_1 * P_2\} C_1 \parallel C_2 \{Q_1 * Q_2\}$  (Parallel)

Taken from "Logical Reasoning for Disjoint Permissions", Xuan-Bach Le and Aquinas Hobor (ESOP'18)

### Unbounded separation logic

has shortcomings      no theoretical foundation

	Semantic multiplication	Syntactic multiplication	(Syntactic) multiplication
Factorisability (*)	✗	✓	✓
Distributivity (*)	✓	✓	✓
Factorisability (-*)	✓	?	✓
Distributivity (-*)	✗	?	✓

In bounded separation logic      In unbounded separation logic

provides a theoretical foundation

### Unbounded separation logic: Intuition

Semantic

$$0.5 \cdot (l \mapsto v * l \mapsto v) \not\equiv (l \mapsto v * l \mapsto v)^{0.5}$$

Syntactic

$$0.5 \cdot (l \mapsto v) * 0.5 \cdot (l \mapsto v)$$

Syntactic

"Building up" the assertion meaning

## More in the paper:



- ❖ combinability (step 4)
- ❖ reasoning principles for (co)inductive predicates
- ❖ unbounded separation logic as a formal foundation for automatic verifiers